

Skits - A Collection

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Enjoy, relax, have fun and remember were in it for the kids.

Seven Steps to Successful Skits.....	4
"A Gathering of Nuts"	6
Be Prepared.....	6
Bee Sting.....	6
Black Bart	7
CAMP COFFEE SKETCH.....	7
Campers and Bears	8
Change Underwear.....	8
Chief Shortcake.....	8
Court Case.....	8
Court Scene.....	9
Crazy Charlie	9
Dinner Special.....	9
Disappearing Pop.....	9
Doggie Doctor.....	10
Earwash.....	10
Emergency Test	11
Fishing for Suckers	11
Fish Market.....	11
Fly in the Soup.....	12
Friends of Yours	13
Glass of Water.....	13
Good Soup	13
Hairy Hamburger	14
I'm a Rabbit.....	15

LIGHTHOUSE	17
Listen!	18
Little Brother.....	18
Living Xylophone	18
My Belt	18
Missed.....	18
Offensive Bus Passenger.....	19
Oh-Wa-Ta-Goo-Siam	19
Old Movie Scene	20
Painting the Walls.....	20
Pickpocket.....	21
Plane Landing	21
Pop Quiz.....	21
"Prayer to the Gods"	21
Presents for the Teacher.....	22
Prisoner	22
Puppy in the Box.....	23
Rocket Genius.....	23
RUBBISH	23
School's on Fire.....	24
Slug Trainers.....	24
SMOKE SIGNALS.....	24
Soldier In the Battlefield.....	24
Statues in the Park.....	24
THE Candy Store.....	26
THE Candy Store (variation).....	26
The Candy Store -- Another Version.....	27
The Coffee Table	27
The Compass.....	28
The Dead Body	28
The Echo	29
The Enlarging Machine	29
The Elevator.....	29
The Fisherman	30
THE Important Papers.....	31
The Lighthouse Story.....	33
The Little Green Ball	34
The Nutty Fisherman	35
The Operation	35
The Radio Skit	36
The Ruler	37
The Trained Caterpillar.....	38
The Trained Elephant.....	38
The Viper is Coming.....	39
The Wide Mouthed Frog.....	39
The Would-be Den Leader.....	40

Three Against 1000.....	42
Ticket Line.....	42
Timothy Eaton.....	43
Toothache.....	43
Tracks.....	43
Turkey Contest.....	44
Two Cannibals.....	44
Ugliest Man In The World.....	44
Wait! Wait!.....	45
Washington's Farewell.....	45
What a Day.....	45
Walk-ons.....	47
The Briefcase.....	47
Crazy News Flashes.....	55
Group Participation Skits.....	56
A Genius This and That.....	56
A SPACE ADVENTURE.....	58
A Trip To Remember.....	59
Bird Watchers.....	61
BLACKBEARD AND THE PIRATES.....	62
CALVIN - SUPER CUB SCOUT.....	63
Christmas Around the World Story.....	64
DANIEL BOONE.....	65
Fortunately But!.....	66
Gerald the Giraffe.....	67
Hairy Breeches Save the Day.....	69
HELPFUL CHRISTMAS MOUSE.....	70
OLD FASHIONED CHRISTMAS.....	72
PEG LEG PETE'S PREDICAMENT.....	73
Pirate Voyage.....	74
QUIET PLEASE.....	75
Terry the Timid Tiger.....	77
THE BIG TURKEY HUNT.....	79
The Cowboy Story.....	81
The Fair MAIDEN's Plight.....	82
THE FIRE OF THE DRAGON.....	83
The GADABOUTS.....	84
THE HOUSE WHERE SANTA CLAUS LIVES.....	86
THE PIRATE VOYAGE.....	88
Tortoise and the Hare.....	89
WHY SANTA HAS A BEARD.....	90

SEVEN STEPS TO SUCCESSFUL SKITS

Tom Gray

The Leader, November 1987.

A group of boys on stage or around the campfire are putting on a skit. Most of them are inaudible. Those you can hear forget their lines. The punch line is smothered in the actors' giggles. Then there is an embarrassing silence before it dawns on the audience that the thing is over, and a patter of polite applause begins.

You've seen it, I know. It was my troop putting on a skit! After a couple of "bombs". I did a little research and asked some local drama people for advice. The suggestions I received should make our future skits more successful.

1. Provide only an outline, not written lines. The book *Arranging Plays for Children* advises you simply to sketch in the outline of a play or skit. Children are natural actors who will happily improvise lines, and it really doesn't matter if they use exactly the same words each time. In fact, this takes away the pressure to be "correct" and reduces anxiety. The words become the child's own words, and he will remember them more easily.

2. Hold real "auditions" . Bryan Way a noted British drama instructor says it's a good idea to do some speech training. Often, neither children nor Scouters realize the effect a roomful of people or a crackling campfire and wind in the trees will have on acoustics. A skit that sounds fine in rehearsal can be lost in performance.

One way to practise projecting the voice is to have your actors rehearse standing five or 10 metres apart so that they have to "call out" to each other. Another method is to rehearse outdoors, with someone standing 15 or 20 metres away from the group to check sound levels. Your actors need to learn to project their voices without shouting. Most children can do it easily, and these kinds of rehearsals may encourage them.

3. Deliver the punch line. Parents at the "bombs" I mentioned earlier told me that the boys came through loud and clear, except when it was time for the punchline. Was it nerves or excitement that made them mumble their delivery from the back of the stage? I don't know, but now that I'm on watch for the problem, I can work to help them correct it. I will be sure the actors move upstage, face the audience and deliver the punchline clearly.

4. Keep props to a minimum . The play's the thing and, for kids, the props often get in the way. I once saw a group do *The Box Factory* having each Cub carry a real cardboard box. The rustling, fumbling, and dropping of boxes interfered with the skit.

English teacher Mary Burrige of Thorsby Jr. High School reminded me that, if props are absolutely essential they need to be big enough that the audience - including the people at the far side of the campers or in the back row of the hall - can see them. Homemade caricature props are usually effective.

5. Use a dramatic punctuation mark to end the skit. I recently watched a student production where the performers just got up and walked off stage. It left the audience wondering whether this was part of the show, the end of the performance, or a sign that all of them had suddenly taken ill. At the time, we weren't at all sure that applause was appropriate but an alert emcee managed to smooth out things.

When I mentioned the experience to drama teacher Laurie Putrice of Breton High School, he suggested that the problem would not have come up if the group had simply taken a bow before leaving.

6. Position the action. Too often, children forget they have an audience. They talk to each other instead of to the audience. They turn their backs and the audience can't see important gestures or props. You need to remind them frequently with questions such as: "How will you stand so that the audience can see what you're holding?" or "Will anyone know what you're doing if you stand behind Simon?" Generally, questions like these are better than directions because they make the performers think about their actions and the reasons for them.

7. Be prepared for the unexpected. Children are unpredictable. "You never know what the munchkins are going to do," said Gerry Prost, a drama teacher at Thorsby High School. "They love to ad lib. You really have to keep your ears open to hear what they're saying.

And he's right. Here's a case in point.

As the innkeeper, the boy had only one line in the nativity play.

"No room at the inn!" he told Mary and Joseph gruffly.

They asked again.

"No room at the inn!" he repeated forcefully. Joseph explained that they had travelled very far and were very tired, and that Mary was about to have a baby.

There was an unrehearsed pause. "You can have my room. Mary and Joseph," blurted out the little innkeeper.

A teacher with her ears open closed the curtain.

I'm sure nobody was upset by the changed ending. I'll bet there wasn't a dry eye in the house.

Greybeard is the Scouting name of 1st Thorsby Troop Scouter Tom Gray, Sunnybrook, Alta. Try his tips when you help your members prepare entertainment for a family or group party next month.

"A GATHERING OF NUTS"

DO NOT announce this skit by title! (it's the punch line...)

Call up your volunteers: 2 Curtains, Sun, Moon, Wolf, Large Rock, Babbling Brook, Trees, Rabbits, Squirrels, Deer, Orchestra (drums, horns, flutes, etc.), Breeze/Wind, plus whatever else you can think of / need to use in filling the stage... (very flexible skit!) To open, the Curtains stand side by side center stage, the Moon is standing up, the Sun is sitting down, and other parts are arranged to taste (Babbling Brook usually lays flat on the back next to a sitting Rock, etc.) Rehearse each part in their expected actions as they come to the stage: Brook repeats "Babble, babble", Trees sway their arms in the air, Breeze/Wind says "Whoosh!", Orchestra instruments go "Toot" "Thump" "Clang" or whistle as appropriate, and so forth... The rock can be a great deal of fun -- I like to have him/her recite a list of geology terms and mineral names, but it can be very effective if the rock just repeats "I am a rock: I am an island" <gryn>

approximate narration: As the Curtains part (Curtains walk away from each other), the Orchestra plays and we look upon a lovely woodland setting. Trees sway in the breeze, under the lovely Moon, while a Wolf howls in the background. The Moon sets, the Sun rises, the rabbits, squirrels, and deer gambol and play, shaking their bushy tails. The babbling brook flows by the ancient rock. (adjust according to parts active on "stage".)

[question to audience] And, although this little play has no title, have you ever seen such a gathering of nuts?

BE PREPARED

CAST: 4

PROPS: loud horn, air horn or other very loud device.

SETUP: First scout walks to center of stage, stands to attention, salutes and says...

1st scout: "BE PREPARED".

[This is repeated by three other scouts. When they are all standing side by side, a loud motor horn or explosion is let off behind the audience.]

All scouts: "We TOLD you to be prepared!"

BEE STING

1st scout: "OOOOOUCH , OOOOOH , OOOUCH."

2nd scout: "What's the matter with you?"

1st scout: "A bee's stung my thumb."

2nd scout: "Try putting some cream on it then."

1st scout: "But the bee will be miles away by this time."

BLACK BART

CAST: 2

PROPS: none

SETUP: The "good guy" is chasing Black Bart all around the area.

There are many Black Bart variations, all revolving around the basic plot of the hero chasing Black Bart. The hero yells non-specific phrases such as:

"Get back here, Black Bart!", "I'll catch you, Black Bart!", "Stop, Black Bart!", "It's no use, Black Bart!", and so forth...

The hero and BB come face to face. BB is cornered, building up the tension. Destroy it with the lines like: "You get the ball, I'll get the bat and we'll meet in five minutes."; "Oh, all right, Black Bart, you use that one and I'll use the other one."; "O.K., it's the great taste, not the low price!"; etc.

BUBBLE GUM

Announcer, Boy

Announcer: Ladies and Gentlemen! Welcome to our Camp Fire!(Boy comes crawling into area.) I say, young man, what are you doing down there?

Boy: (Looking up) I'm looking for my bubble gum!

Announcer: Well, where did you lose it?

Boy: Over there (pointing away from the fire).

Announcer: Then why look here?

Boy: The lighting is better here!

CAMP COFFEE SKETCH

You need a large dixie or billy in the centre of the stage and four scouts. In England we have nesting sets of aluminium cooking pots with a steel wire handle. They look like a small straight sided bucket or paint pot. These are called Billys or Billycans. We also have larger cast iron or steel cooking pots usually oval in shape. Most of these are army surplus and are known as Dixies.

1st scout (Walks to billy carrying his mug. He dips his mug in and brings it up to his lips for a drink.)

" THIS CAMP COFFEE IS GETTING WORSE! "

2nd scout (Walks to billy carrying his mug. He dips his mug in and brings it up to his lips for a drink.)

" THIS CAMP TEA IS GETTING WORSE! "

3rd scout (Walks to billy carrying his mug. He dips his mug in and brings it up to his lips for a drink.)

" THIS CAMP CHOCOLATE IS GETTING WORSE! "

4th scout (Walks to billy, dips his hands in and takes out a pair of wet socks. As he wrings them out he says.)

"I THOUGHT THAT WOULD GET THEM CLEAN!"

CAMPERS AND BEARS

Two campers are walking through the forest when they suddenly encounter a grizzly bear! The bear rears up on his hind legs and lets out a terrifying roar. They're both frozen in their tracks. The first camper whispers, "I'm sure glad I wore my running shoes today."

"It doesn't matter what kind of shoes you're wearing, you're not gonna outrun that bear," replies the second.

"I don't have to outrun the bear, I just have to outrun YOU," he answers.

CHANGE UNDERWEAR

CAST: SPL & several boys

PROPS: none

SETUP: SPL matches the boys in, single file, with SPL leading them like a drill sergeant. The SPL tells them to stop and addresses them.

SPL: "Halt. I have some good news and some bad news. The good news is that you get to change underwear."

(The boys cheer and he cuts them off.)

"The bad news is that they have to change with each another. You change with him, you change with him..."

CHIEF SHORTCAKE

CAST: Chief, several Indians

PROPS: sheet or poncho

SETUP: Pick a "volunteer" to be the dead Chief Shortcake and have him lie down covering with a towel/sheet except for his head.

Have each boy repeat a line on what to do with Chief Shortcake such as: burying the Chief with all his worldly possessions, should be burned in a great ceremonial fire, put in a cave and seal him up, and so on for as many as you need. The last Indian says that they are all wrong, "I bury Shortcake" and squirts whipped cream on Chief Shortcake's face.

COURT CASE

CAST: 2

PROPS: suitcase, briefcase, milk case, etc.

SETUP: First person already on stage, supposedly to introduce next activity.

Second person walks in with a suitcase. First person asks where he is going. The first person's reply is that he is taking his case to court. A little while later he comes in with the case and also a ladder. This time he says that he taking his case to a higher court.

COURT SCENE

CAST: 3-4 defendants, judge, cop,

PROPS: none

SETUP: In courtroom in front of judge. Cop brings in defendants one at a time.

Defendant: "I'm Innocent! I was just picking up pebbles on the beach!"

[Two or more with similar stories. Last person comes on stage either dressed like a guy dressed like a girl or a girl, saying, "Hi, I'm Pebbles", in an alluring manner.]

CRAZY CHARLIE

CAST: 4-5 inmates, jailer

PROPS: none

SETUP: The scene is set up as Crazy Charlie is being thrown in a jail. Prisoners are laying around the yard, killing time.

Someone calls out "37!" and the inmates burst into laughter. Moments later "57!" is called out and more laughter results. Crazy Charlie asks the guy next to him what is going on. He is told that they have been together so long that everyone knows each others jokes so well that they have numbered the jokes to save time.

After a while Charlie decides to give it a trial and calls "52!", but no one laughs; there is complete silence. Charlie asks his friend what is wrong. His friend tells him not to worry, that there isn't anything wrong. "Some people can tell jokes and some people can't."

DINNER SPECIAL

Two customers enter a fancy seafood restaurant, study the menus, etc. Waiter arrives to take orders. One customer orders shrimp. The second says, " I'd like a lobster tail, Please."

Waiter says appropriate things, goes away, returns with a storybook, sits down near customer two but faces audience, and begins to read; " Once upon a time, there was a little lobster....."

DISAPPEARING POP

CAST: 3

PROPS: can of pop, empty; table or stand

SETUP:

The first person walks in with a can of pop, open and ready to drink it. He sets it down and moves away a little as a second person comes by and starts to talk with him. A third person walks by from the other direction, sees the pop can sitting there and guzzles it, leaving the

empty. The first person returns to the pop can, looks at the empty can with a puzzled look on his face, shrugs his shoulders, and then burps as loudly as he can.

DOGGIE DOCTOR

SETUP: A person comes to a psychologist and says that he needs help. The patient thinks that he is a dog.

[The patient is holding up his hands like a dog begging. Throughout the skit the person acting like a dog, scratching behind his ear, whining, panting with tongue out, etc.]

Doctor: "How long have you had this problem."

Patient: "Ever since I was a puppy."

Doctor: "Would you please lie down on the couch?"

Patient: "I'm not allowed to get up on the furniture."

Doctor: "Why haven't you seen a doctor sooner?"

Patient: "My family liked having me fetch the paper every day for them."

[Doctor's advice is to make sure that he gets all his shots and don't go chasing any cars.]

DOGGIE DOO

Two friends, doggie doo

Two friends are walking along the street, perhaps having a conversation about something, talking about a movie or the latest soccer scores, when all of a sudden --

John: Hey Frank! Watch out! That may be doggie doo! Smell it to see if it smells like doggie doo!

Frank: (Smells it) Yep! Smells like doggie doo!

John: Touch it to see if it feels like doggie doo!

Frank: (Touches it) Yep! Feels like doggie doo!

John: Taste it to see if it tastes like doggie doo!

Frank: (Tastes it) Yep! Tastes like doggie doo!

John: Well! It's a good thing we checked and didn't walk in it!

EARWASH

Patrol of scouts line up facing audience. One announces that this is the Earwash Skit. Scout at end of the line drinks a glass of water. He puts his hands on his ears and shakes his head. Then he pretends to spit the water into the ear of the scout next to him. Repeat this process until the Scout at the end of the line shakes his head. This Scout spits out some water onto the ground. This requires a scout who can hold water in his mouth and not be noticed.

Thanks to Bryan Tolcser, Assistant Senior Patrol Leader, Troop 522, East Schodack, New York

EMERGENCY TEST

A group of scouts come out and stand in a line across the stage. One, the announcer, stands in front of them.

Announcer: "This is a test."

All: Hmmmmmmmmmmm. (Or Beeeeeeeeeep)

Announcer: This has been a test of the emergency warning system. This was only a test. If there had been a real emergency, we would have said... (Scouts throw hands over heads, yell "Ahhhhhh", and run helter-skelter off stage.)

Thanks to David Willcox, SM, T104, Urbana,IL

FISHING FOR SUCKERS

Centre stage is a lad fishing from a billy can or bucket, he keeps pulling the rod as though he has something on the line. A passer by looks at him as he walks by and then walks on, after a few steps the passer by comes back to the lad.

Passer by: "What are you doing there then?"

Fisher: "I'm fishing, what does it look as though I'm doing?"

Passer by: "Fishing eh!, what are you fishing for."

Fisher: "I'm fishing for suckers."

Passer by: "Have you caught any?"

Fisher: "Yes you're the third today"

FISH MARKET

CAST: Narrator, 2 actors

PROPS: rope or cord

SETUP: Two people, one a fisherman and the other a fish market manager come on and hold a long cord between them.

The fish market manager attempts to call the fisherman on the telephone to see if he has any fish today, and the fisherman acts as if he can't hear him.

Narrator explains the phone line must be drooping to close to the ground, so 'Volunteers' are brought out of the audience one or two at a time to hold the cord between the fish market and the fisherman. The fish market man attempts to call each time. When several people are holding the line, the market man is able to communicate with the fisherman.

The fisherman says that he doesn't have any trout but he does have a lot of suckers hanging on the line.

FLORA THE FLEA

Performer

The performer is putting his trained flea Flora through all her tricks,

explaining all her tricks as she does them. His eyes follow every flip, jump, etc. as she performs and lands back in his hand. Then he asks her to jump to the ceiling. His eyes lose her and she doesn't return. He looks high and low (perhaps with the help of a friend) but can't find her. Finally he looks in someone's hair.

Performer: (Delighted) Flora! There you are! I'm so glad to have you back. (looks more closely.) But say ... this isn't Flora!

FOUR LEAF CLOVER

A person finds a four leaf clover. He feels sure that it will bring him good luck. Another person runs into him. They accuse each other of running into each other. They start hitting each other. A policeman comes along, the other guy accuses the lucky person. The lucky person is hauled off to jail. The lucky person reappears, disgruntled and unhappy. Garbage is dumped on him as he walks along and gets fined by a policeman for littering. The lucky man throws away the four leaf clover. Another finds it. The former lucky man comes back on stage. The person who found the four leaf runs on stage saying he just won a million dollars and has good luck since he found it. The former lucky man slumps down, groans, and begins to cry.

FLY IN THE SOUP

Customer: Waiter, waiter, there's a fly in my soup !

Waiter: (Enters, very snooty, peering into the soup) Oh, yes, you are right sir. That will be an extra 25 cents for the meat.

Customer: But waiter, he's swimming all over the top !

Waiter: (Still snooty) You are right, sir. It doesn't know it's a fly, sir. It's doing the Butterfly stroke.

Customer: Well, I think it must be an Australian !

Waiter : Why do you say that sir ?

Customer: BECAUSE IT'S DOWN UNDER NOW !

FRED THE TRAINED FLEA

"Here in my hand is Fred the Trained Flea. Fred will perform for you some amazing feats. Watch closely."

"Fred, do jumping jacks! Very good! Cheer, everyone!"

"Fred, do a somersault!"

"Fred, do a high jump!" Watch him go way up, then back down.

"Now Fred will do a long jump. I need a volunteer to catch Fred." Pick a scoutmaster, or someone in authority.

"Fred, do a long jump!" Watch Fred jump to the volunteer "Oh! He seems to have jumped into your hair!"

Walk over to the volunteer, start picking through their hair. "Here we are .. no, that's not Fred." toss the flea over your shoulder "Ah! No, that's not Fred." "That's not

Fred." "Fred, are you in there?" "That's not Fred either." "Boy, there's a lot of fleas in here." "Fred? Fred?" ...

FRIENDS OF YOURS

CAST: 4

PROPS: bench

SETUP: Three guys are sitting on a park bench. Goober is quietly reading. Gomer is pretending to swim in a lake, jumping off the bench and swimming around. Gopher is pretending to be fishing, reeling in fish after fish.

[A Policeman comes in and watches them for awhile.]

Policeman: (to Goober) "Hey, Mac, do you know these other two guys."

Goober: "Yes, officer, they're my friends. I brought them here for some fresh air." (looks knowingly at the officer)

Policeman: "I think you better take care of your friends. Take them home before they cause problems."

Goober: "Sure thing, officer."

(to his friends) "Say, boys, climb into the boat."

[the others climb onto the bench and Goober pretends to row off stage.]

GLASS OF WATER

CAST: 3-4

PROPS: glass of water, comb

SETUP: There is a glass of water in the middle of the stage.

First scout crawls across the floor crying for water. He dies dramatically shortly after beginning his crawl. The second person dies just short of the glass of water. The third person on his last bit of strength really hams up his desperation as much as he can. He reaches the water, takes out a comb, grooms his hair with the water, sighs with relief and goes off stage.

GOOD SOUP

Props: a large pot, several spoons, and a floor mop. A chef's hat would also be useful.

Announcer: This scene takes place in the camp Dining Hall.

(Several boys are seated around a large pot, sampling the imaginary contents with the spoons.)

Scott: Boy, this is sure good soup.

Brad : Yep, it's got REAL flavor.

David: Sure is, why it's even better than my Mom makes.

Matthew: Oh yeah. It's the best food I've eaten at camp all week.

Cook: (Enters waving floor mop and shouting) Hey you guys ! Get out of my mop water!!!

GREEN SIDE UP! GREEN SIDE UP!

Characters: A Building Contractor, A Couple (if lady isn't available, changes can be made for one person)

Contractor (inside house): Okay, we need a color for the wall in the living room. (walks to space that is living room).

Wife: I like white.

Husband: No, how about blue?

Wife: How 'bout tan?

Husband: Okay.

Contractor: Okay...(writes down on paper) um.. wait just a second. The contractor goes to the window looks out, he opens the window leans out and shouts, "Green side up!"

This repeats for two more rooms. Each time after the Contractor says "Green Side Up", couple converses between themselves and are not sure about the sanity of the contractor.

After the last room:

Husband: Mr. (whatever you want his name to be), why do you keep yelling "Green Side Up!" outside the window? We didn't order any green wall paper!?!"

Contractor: Oh. I am sorry folks. The Boy scout troop is being lead by the Scout Master and we just want to make sure the sod gets laid down right.—

HAIRY HAMBURGER

CAST: 3

PROPS: none

SETUP: A man enters and sits down in a restaurant and orders a hamburger. The waiter bring out his hamburger and the man starts eating it.

Customer: "Waiter! There's a hair in my hamburger!! What kind of a joint are you running here!!"

Waiter: (Inspects the hamburger) Why, I'm so sorry sir. I'll bring you a fresh one right away!" [Another one is brought out, and it has a hair in it. It is taken back and replaced. The third hamburger also has a hair in it. The man gets upset and demands to see the cook. The cook comes out.]

Customer: "I would like to know just how you make your hamburgers."

cook: "Nothing special. All I do is roll the meat into a ball and squeeze it into patties."

[He demonstrates, making patties by placing the meat under his arm and squeezing.]

I GOTTA GO WEE

Five guys sleeping in a tent, all in a row. The patrol leader on one end, the little scout on the other.

The little scout climbs over all the other sleeping scouts, who try to remain asleep, and shakes the patrol leader. "Hey! Hey! I gotta go wee!"

"Huh? Wha? Go back to sleep." The little scout crawls back over everyone and goes back to sleep for 5 seconds.

The little scout climbs over all the other sleeping scouts, who try to remain asleep, and shakes the patrol leader. "Hey! Hey! I gotta go wee!"

"Huh? Wha? Go back to sleep." The little scout crawls back over everyone and goes back to sleep for 5 seconds.

The little scout climbs over all the other sleeping scouts, who try to remain asleep, and shakes the patrol leader. "Hey! Hey! I gotta go wee!"

"OK! OK!", says the patrol leader, "If you've gotta go, then go."

The little scout stands up and waves his hands in the air: "Weee!!!!"

I'M A RABBIT

Cub 1: Ask me if I'm a rabbit.

Cub 2: Okay Are you a rabbit?

Cub 1: Yes. Now ask me if I'm a beaver.

Cub 2: Are you a beaver?

Cub 1: No, stupid. I already told you I was a rabbit!

IN THE FURNITURE STORE

You need a furniture store salesman and a customer who knows what is happening. Before the salesman can sell anything, he needs stock. Call for volunteers from the audience: four to lie down to make the rug; three to crouch as the couch; one or two chairs; a lamp; and most important, one good natured fellow to get down on all fours as the coffee table. When all are ready, a customer enters and asks to see a couch. The salesman shows him the furniture, extolling its high quality and low price. He pays particular attention to the coffee table: beautiful, sturdy, mark and mar-proof, etc.

The customer shows some interest. The salesman pats and wiggles the coffee table to show how firm and steady it is, then picks up a cup (empty) and says something like, "See this cup of water? Pretend it's coffee. When it sits on this table, you know it will never spill!" He places the cup between the shoulder blades of the coffee table and jiggles it gently. "See!" The customer says he'll think about it and leaves. The dejected salesman dismisses all the furniture except the coffee table and leaves. The coffee table tries to figure out how he will get up without spilling what he thinks is a cup of water all over himself. Cheer him on!

LET ME HAVE IT

This is an old, old vaudeville stunt. It depends on the interaction between the players and the crowd. Overacting and showing off should be encouraged. The only prop needed is a length of rubber tubing, such as a piece of old bicycle inner tube.

The skit should be practiced, both for the greatest effect and for the protection of the Scout, who must know how to absorb the blow. The Scout turns his back to the Master of Ceremonies. He bends partly forward, and pulls the tubing over his shoulder. When the tubing is released, he falls forward and rolls toward the opposite shoulder. If he holds the tube properly, it will fly over his shoulder with a 'Snap!' He will not be hurt unless he takes the blow squarely. The Master of Ceremonies should know what is going to happen and how he should act, but he does not have to know when he will receive his long-distance phone call.

The Skit

The Master of Ceremonies is presiding over a Court of Honor or a campfire. A Scout runs onto the stage and interrupts him dramatically, " I have a long distance telephone call for you!"

The Scout has a length of rubber tubing. He hands one end to the MC, explaining that this is the phone line. "I'll get the line straightened out and connect you. When I say 'Ring-Ring', you hold it up to your ear and say 'Let me have it', and you'll get your call." The MC looks skeptical, looks at the Scout, then at the tube, then at the Scout again and finally agrees. The Scout stretches the line and says, "Ring- Ring". The MC looks at the audience, then at the Scout, and plays dumb. "What was I supposed to say?" The Scout walks back and repeats his instructions very patiently. He rehearses the MC, making him repeat the lines. They try again. The Scout stretches the line further than before. He says, "Ring-Ring". The MC forgets again.

The Scout goes through it all again. This time he gets the audience to help by saying the key phrase, "Let me have it!" With a big grin for the audience, he repeats this several times.

This time he stretches the tube to its limits, turning his back to the MC, bending over, and holding the tube over his shoulder. He looks at the audience. "Ready?" "Ready!" "Ring-Ring."

The MC looks at the audience and grins. Now he understands. "Wait. What am I supposed to say?"

The Scout frowns at the audience, loses his temper, and calls out, "Let Me Have It!" The MC lets go.

LETTERS FROM HOME

Props: Two sheets of paper.

Scott: (Enters) Gee, it's always nice to get a letter from home when you're atcamp.

Robin: (Enters) Hey, look, I got a letter from my Mom.

Scott: Me too. Listen, my Mom says she's writing this letter slowly, because she knows I can't read fast.

Robin: Mine says I won't know the house when I come home.. They've moved !

Scott: Oh, my Dad has a new job with 500 men under him. He's cutting the grass at the cemetery.

Robin: Our neighbors started keeping pigs. Mom got wind of it this morning.

Scott: Oh, my goodness. My little brother came home from school crying because all the other boys had new clothes and we can't afford any for him. Mom says she

got him a new hat and lets him stand in the window.

Robin: There was a washing machine in the new house. But my Mom put four shirts in it, pulled the handle and they disappeared. Guess it doesn't work right.

Scott: My Mom had her appendix out and a dishwasher put in. And, oh, my sister had a baby this morning. Mom doesn't know if I'm an Aunt or and Uncle, because she doesn't know yet if it's a boy or a girl.

Robin: Oh, dear, there's a P.S. It says, I was going to send you \$ 10.00, but I had already sealed the envelope.

Scott: Well, it's nice to know things are normal at home.

Robin: Yep. (Both exit)

(With this skit it is possible to put each boy's script on a sheet of paper, and they can read it out, as though they were reading the letter. They should rehearse, of course, to make it sound natural.)

LIGHTHOUSE

5 Scouts: One standing with a flashlight rotating out to the audience. Three Scouts kneel in front of him to form a "rock wall" to support the lighthouse. The 5th scout is the narrator.

Narrator: "Many many years ago, the fishermen of a small coastal town gathered up enough money to build a lighthouse, so that all the ships could safely return home at night. They built a nice, big, strong and sturdy lighthouse."

Narrator: "About 20 years later, one of the walls supporting the lighthouse fell." (One of the 3 scouts in front fall, but stays there.) "Many people were upset about this, so the fishermen of the town gathered enough money to put up a support for the wall." (The narrator goes out to the camp staff section and selects one female counselor.) (The counselor then kneels where the crushed wall now lays.)

Narrator: "The support kept the lighthouse standing, and is doing its job to this day." "About another 10 years later, a second wall to the lighthouse fell. The people of the town were upset at this and the fishermen once again raised enough money to build a support for the second wall." (The narrator goes out and selects another female camp counselor to serve as a support.)

Narrator: "This support was good and strong and helped keep the lighthouse standing to this day. But, about 5 years later, the third wall fell. The town's people were very upset at this and once again the fishermen raised enough money to build a third support for the lighthouse." (Narrator selects a third female counselor to serve as the third support.)

Narrator: "there! With the help of the fishermen and the supports, the great lighthouse still stands today, lighting the way for the ships at night. Shhh, listen... you can still hear the sound of the water slapping against the supports." (The 3 scouts who were fallen walls spank the three counselors to make the sound of water slapping the rocks.)

LISTEN!

CAST: 4-6

PROPS: none

SETUP: One person is moving along a wall/ground listening and listening.

Other people come along and ask him what he is doing. He says dramatically, "Listen," and the others do.

One of them says, "I don't hear anything", in a disgusted voice. "LISTEN", he says more dramatically and they listen some more.

Again someone says, "I don't hear anything." The original listener says, "You know," with a faraway look, "its been like that all day."

LITTLE BROTHER

Scout 1: Whatcha doing ?

Scout 2: Writing a letter to my little brother.

Scout 1: Why are you writing so slowly?

Scout 1: Because my little brother can't read very fast!

LIVING XYLOPHONE

CAST: 5-6

PROPS: none

SETUP:

The instrument consists of several kneeling performers. The player strikes each on the head with a fake mallet or his fist as if playing a xylophone. Each player utters a single note when struck. Simple songs such as "Twinkle, Twinkle, Little Star" can be played this way.

MY BELT

You need two characters, one on stage and the other to rush on in a panic, swatting the air, looking desperate and yelling, "It's all around me, it's all around me!"

"What? What's all around you?" the first player asks. The other replies, "My belt, of course!"

Or even simpler:

One Scout walks on stage while leader is carrying on the meeting, yells, "Help! Help!! It's all around me! It's got me surrounded!!"

Leader says, "What has you surrounded??" Scout says, "My belt!!" and walks off.

MISSED

Scene 1: Guy juggling balls. Drops one. Snaps fingers and says, "Missed!" Exits.

Scene 2: Same guy juggling balls. Drops one. Snaps fingers and says, "Missed!" Exits.

Scene 3: Same guy Says. "If I don't get it this time, I'll shoot myself!" Juggles balls. Drops one. Exits (Sound of gunshot)

Same guy re-appears, snaps fingers and says, "Missed!"

MUSICAL TOILET SEAT SALESMAN

A scout is a door to door salesman, selling Musical Toilet Seats: If you have some cardboard make props like toilet seats. Salesman approaches each home knocks on the door and sells the seat:

Salesman: "Good morning sir, I like to show you the newest thing in electronic technology. My company has developed the new musical toilet seat. Would you be interested in buying this modern day marvel?"(ham this up, plead beg, etc. be a door to door salesman) Customer 1: "Do you have one that plays Dixie?" Customer 2 asked for "Eat the Rich" . Customer 3 asked for "Star Spangled Banner" Salesman, I sure do, Here it is, I hope you like it. I'll come back tomorrow to make sure you are satisfied."

The next day the Salesman goes back and asked of each customer: How did you like the musical toilet seat.? Customer 1: "It was great, it played Dixie and I sat there with a bucket of fried chicken enjoying each note. Customer 2: "It was great. I listened and read a copy of the Rolling Stone magazine." Customer 3: "I hated it, It just did not work out.

Salesman responds to Customer 3: "we have never had an unsatisfied customer, what went wrong? Customer 3: " It's that music. "Every time I sit down on the toilet, it starts playing the Star Spangled Banner and I have to stand up again!"

OFFENSIVE BUS PASSENGER

CAST: 5-6

PROPS: socks

SETUP: Several scouts are returning from summer camp. They all pile into a car.

One by one the Scouts start holding their noses, coughing, fanning the air in front of their faces, etc. They are all looking at a specific scout as this proceeds. One scout finally complains to the offensive scout that he is stinking everyone out. The offender says that it isn't his fault. The scout accuses him of a peculiar smell, and asks if he has taken a bath, washed his shirt, and finally asks if he changed his socks. The offender claims that he sure has. Irritated, the offender pulls a pair of dirty, smelly socks out of his back pocket as proof.

OH-WA-TA-GOO-SIAM

CAST: 1

PROPS: none (turban)

SETUP:

A guru with a turban on his head comes out and sits down in the middle of the stage. Members of the audience are solicited to take part in the session. They are told to repeat the magic phrase after the guru. When ever this phrase brings enlightenment, they may return to the their seat in the audience.

All sit cross-legged on the guru repeating the guru's actions and words. The guru moves his arms and chants "Oh... Wa... Ta... Goo... Siam..." All chant with him. Keep it up for a long while. Eventually everyone catches onto the fact that they are really saying, "Oh, what a goose I am."

OLD MOVIE SCENE

CAST:

PROPS: 1 or 2 flashlights, depending on the area to be covered.

SETUP: Act out a scene as in an old-time movie. Any kind of simple script (western, heroine and villain, etc.) can be written. Must be dark. 1 or 2 scouts are setup with flashlights between the action and the audience. The actors move slower than normal, while the flashlights are flashed back and forth across the stage area. Experiment with how fast the flashlights are moved to get the right effect.

Run through a short movie scene. Just as the scene is about to end, the narrator says, "Oh no! Something's wrong - it's going backwards!" Then run through the whole scene backwards. Keep the scene short, to only a minute or two.

PAINTING THE WALLS

CAST: 2

PROPS: 2 coats, paint bucket, brushes, ladder optional

SETUP: Leader is up front, about to continue program.

A painter wearing two coats pushes through the crowd to the front, excusing himself. He excuses himself saying he is a painter and is supposed to paint this area. The leader asks him why he is dressed for winter. The painter replies that he was told to paint the room with two coats.

PEANUTS

Narrator, 3 Scruffy guys, Curious Person, Peanuts

Setting: Building Roof

Narrator explains that these four guys are on the top of a building and looking over the edge.

Curious person: What are you guys looking at?

#1: I threw Peanuts over the edge of the building.

#2: I threw Peanuts over the edge of the building.

#3: I threw Peanuts over the edge of the building.

"Peanuts" comes crawling up to the top of the building.

Curious person: Who are you?

Peanuts: I'm Peanuts! (Passes out.)

PICKPOCKET

CAST: 2

PROPS: various personal items, and a pair of long underwear.

SETUP: 2 pickpockets, Freddy Fingers and Hands Harry meet and embrace each other enthusiastically.

They tell where they've been in the last few years, and as they say good-bye, one says to the other, "oh, you may want this." He gives back his watch. The other one says, "Well, as long as you were so nice, you can have this back." and returns his billfold. This exchange of articles continues until Freddy hands back Harry's pair of underwear. Harry looks into his pants, and admits that Freddy is still the master of the trade

PLANE LANDING

CAST: 4

PROPS: none

SETUP: Pilot/co-pilot and control tower operator/assistant are located on opposite sides of the stage area. Co-pilot makes engine noises.

Assistant: "I think that there is a plane overhead."

Pilot: (yelling loudly) "Pilot to control tower, "I'm coming in. Give me landing instructions!"

Tower: (in loud monotone as if through a microphone) "Roger, land on runway number 2."

Pilot: (loudly) "Roger, landing on runway 2 in 10 minutes."

Tower: "Control tower to pilot, why are you yelling so loud!"

Pilot: "Pilot to control tower, because I haven't got a radio!"

POP QUIZ

Teacher: What has five fingers and can be made of leather? Johnny : Eh... I don't know.

Teacher: One glove! Now, what has 10 fingers and can he made of leather?

Johnny : Eh.... I don't know.

Teacher: Two gloves! Now, who is the Governor General of Canada? Johnny : Eh.... Three gloves?

"PRAYER TO THE GODS"

Narrator: "Good evening Scouts! So what did you think of the weather to today?" [choose from below:]

- "It wasn't too great was it? That's because the weather gods of camp _____ were not pleased with us. SO, to make them happy, so that we'll have good weather tomorrow, we should offer them a little prayer. TO help us in the prayer, can we have a few staff members:

_____ and _____."

- "What a beautiful day we had today!! Right? We should praise the gods of Camp _____ for the good weather. If we don't, we may not be so lucky tomorrow. To lead the prayer, as symbols of the whole camp, can we please have the following staff members: _____ and _____."

Narrator: "Now, listen carefully, our staff members. You must say these exactly as I tell you, and exactly HOW I tell you, or the gods won't be happy. You must pray to:

"Oh-wah - God of the water."

"Tah-ger - God of the sky."

"Kai-yam - God of the land."

(repeat the three names slowly and clearly. Have them repeat them until correct.)

Narrator: "Now, you have to chant the three names, IN ORDER. First you start slowly, but each time you say it, you go faster, and you blend the three names together. Now let's try it.."

It should sound like this:

Oh-wah..... tah-ger.... kai-yam....

oh-wah... tah-ger... kai-yam...

oh-wah.. tah-ger.. kai-yam..

oh-wah, tah-ger, kai-yam

OH WHAT A JERK I AM!!!

Make sure that do it correctly or it will not come out right.

PRESENTS FOR THE TEACHER

CAST: 4-6

PROPS: presents for teacher, box

SETUP: Kids are bringing in presents for their teacher on the first day of school.

The teacher can tell what the child's parents does by the present he brings, such as apples from parent's fruit stand, baker's child brings rolls, candy maker brings candy. The last person brings in a crudely wrapped package, with yellow liquid leaking out. The teacher tastes the liquid and states that his father must run a bottling factory. The child replies that no, his dad is a dogcatcher, and there is a puppy in the package.

PRISONER

CAST: 3

PROPS: none

SETUP: A prisoner is being brought before a judge for robbery.

The policeman says that he caught him red-handed. Judge asks if it is true and the prisoner says, "Well, maybe so and maybe not".

The prisoner is asked if he has stolen before and he replies,
"Mmmm... now & then".
Judge, impatient now, asks where he stole these things and the prisoner replies
"here and there".
Judge tells the policeman to lock him up! Prisoner asks when he will get out of jail. Judge
smugly says,
"Oh, sooner or later."

PUPPY IN THE BOX

CAST: 4 scouts
PROPS: A cardboard box, and a stuffed dog (or rabbit, etc.)
SETUP: Several participants are gathered around outside the store, chatting. Roger enters
holding the box.
Roger : Hi guys, would you hold this box for me while I go into the store?
(Exits)
Martin: I wonder what's in the box?
Gerry : I don't know, but something is leaking out!
Bob : (Rubs finger against the bottom of box, then licks finger)
Hmmm, it tastes like lemon soda.
Martin: (Also rubs box and tastes finger)
No. I think it's more like chicken soup.
Roger : (Returns, looks in box)
Oh, you naughty puppy!

ROCKET GENIUS

CAST: 4-6
PROPS: 'rocket'
SETUP: The scene is the launching pad of a large rocket (fake it, or can be cut from a large piece
of cardboard.)
There is an elaborate countdown, but the rocket fails to go off at zero. All those present inspect it
and check on a number of highly-scientific-sounding devices - the supersonic sector wire; the
exhaust fin fanstand; the sub-stabilizer oxidizer, etc. All seem perfect. Finally a small boy speaks
up.
Boy: (Holds up a power cord)
"I've found the trouble. Somebody forgot to plug it in."

RUBBISH

SETUP: 1st scout walks to center of stage and starts talking in a loud voice.

1st scout: "Empty cornflakes packet, banana skin, old tin can, bottle top, sweet wrappers, broken
bottle, moldy cheese, milk carton."

2nd scout: (Enters) "Say, what do you think you're doing?"

1st scout: "I'm talking a load of old rubbish."

SCHOOL'S ON FIRE

CAST: 2

PROPS: glass

SETUP: Scout runs through area several times holding a glass of water. Finally the leader has enough.

Leader: "What ARE you doing?"

Boy: "The school is on fire!"

Leader: "How do you expect to put the fire out with a tiny glass of water?"

Boy: "This ain't water, it's gas."

SLUG TRAINERS

CAST: 3-4

PROPS: sleeping bag, brown cotton balls

SETUP: Several slug trainers bring on their trained slug and deposit it in the stage center. The slug is a person encased in a sleeping bag.

On command the slug performs various trick such rolling over, sitting up, playing dead, leaping in the air slightly, etc. A volunteer is brought from the audience and is told that the slug is trained to crawl over the human body. The volunteer lays down and the slug crawls across him leaving a dribble of water or brown cotton balls. The trainers apologize.

Trainer: "Sorry, but our slug isn't potty trained."

SMOKE SIGNALS

CAST: 2

PROPS: none

SETUP: 2 scouts spot smoke signals in the distance.

1st Scout: "Hey George, look over there, smoke signals"

2nd Scout: "Oh yes Mike, what do they say?"

1st Scout: "Help.....My.....Blanket's.....On.....Fire."

SOLDIER IN THE BATTLEFIELD

CAST: 2

PROPS: notepad and pencil

SETUP:

A 'soldier' falls on the ground moaning that he is about to die. The medic kneels over him frantically trying to record his name for the records. He keeps on asking his name, but he is in too much pain to bother with his name and keeps on asking for help. In desperation the orderly tells the soldier that he is dying and that he needs his name to tell his mother. The soldier reply that his mother already knows his name.

STATUES IN THE PARK

CAST: 2

PROPS: none

SETUP: The scene is a park with a statue. (boy, posing as a famous statue such as The Thinker

or The Discus Thrower) A person introduces himself as Dr. Arthritic Kneecap of the University of Amputation and Mutilation.

Dr. Kneecap explains having discovered a formula to revitalize calcium and mineral deposits. It even would work on this statue he says. The doctor pours the bottle on the statue which slowly comes to life. The statue and the professor talk about being alive. The doctor then asks the statue what is the first thing you want to do. The statue says that he wants to kill 5,000 pigeons with his bare hands.

SUBMARINE TRAINING

Story teller, Victim, appropriate sound effects & Helpers, raincoat, cup of water

Storyteller: I need a volunteer to take submarine training. (Put victim under the coat and hold up an arm of the coat to use as a periscope.) Now to be a good submarine captain, you must be able to use the periscope. So let's practice a bit. Can you see the fire? How about those tents? The table? The moon? The stars? (Continue until (s)he becomes proficient.) Let's start our mission. You are the captain of this fine submarine, the S.S. Kaput. You are to bring it about on manoeuvres and sink enemy ships. So here we go, in the middle of the Atlantic Ocean. Oh! Here comes an enemy ship to the right! Can you see him? (Show a drawing of a ship.) Blow him up! (When he fires, sink the ship.) Good going! Now turn the submarine to port, and then to starboard (Left & right.) Oh, Oh -- there's a storm brewing. (Shake him a bit.) Do you see that Island? Try to go there to seek cover. Can you see the waves? My, aren't they big? And they're crashing against the rocks! What a big storm! Can you see it? Can you see the waves? No? (Pour the water down the arm.)

TANKETY TANK

This skit requires little preparation and no props, and has only two speaking parts. It can use a cast of hundreds, and it is full of blood, gore, and dead bodies. That makes it perfect for Cub Scouts and campfires.

Preparation

The Wizard and the lone Scout need to rehearse their lines, and everybody should practice a few times. The practice is as much fun as the skit. Encourage all participants to ham it up. The Wizard should wear a long bathrobe.

The Skit

A lone Scout rushes onto the stage and screams that the enemy is coming. He has no weapons to fight with! What should he do? "I know. I'll have to ask the Wizard. It's my only chance to save humanity from the terrible enemy."

The Wizard enters the stage, and the Scout rushes to him begging for help. The Wizard tells him not to panic, and hands him a secret invisible sword. The Wizard explains the sword, and tells him to say, "Stabety Stab!" when he uses it. The Wizard assures the Scout that this magic sword will protect him.

The Wizard retires to a quiet corner of the stage.

The Scout is delighted. He waves the sword around, and tells everybody about it. He boasts about what he will do with it. He moves to one end of the stage. Several enemy soldiers sneak onto the other side of the stage, saying, "There he is" and "Let's get him." The Scout panics as they approach, worries aloud about what to do, and finally remembers to use the magic sword. Yelling "Stabety Stab!" over and over, he kills all of the enemy in a mighty battle. He is very proud of himself, and boasts of his ability.

More enemy soldiers begin to enter. The Scout starts forward, yelling "Stabety Stab!" but the enemy keeps on coming. The Scout rushes back to the Wizard for more help. The Wizard gives him an invisible gun, telling him to yell, "Bangety Bang!" Again the Scout boasts about his weapon, goes into battle, and kills all the enemy. Again he boasts that he can defeat any enemy with the Wizard's magic weapons.

The situation is repeated, and the Scout tries "Bangety Bang!" and "Stabety Stab!" without success. This time the Wizard gives him a magic laser, for which the Scout yells, "Zapety Zap!" Again he kills all the enemy and boasts. The Wizard quietly disappears.

A single enemy soldier enters the stage. He is the biggest Scout in camp. He creeps slowly forward, as our Scout boasts about how easily he can defeat the enemy. The enemy soldier ignores the "Stabety Stab!", "Bangety Bang!", and "Zapety Zap!", as the Scout tries them several times. The Scout looks desperately for the Wizard.

The enemy moves faster across the stage. As he knocks the Scout down and runs over him, he yells, "Tankety Tank! Tankety Tank!"

THE CANDY STORE

CAST: Leader & helpers

PROPS: rope or string

SETUP: The leader gives instructions for playing candy store.

Leader asks people from the audience take a long string and hold on and adds others until there is a long line of people holding onto the string. Then the leader explains that this is the candy store because there are some suckers hanging on the line.

THE CANDY STORE (VARIATION)

CAST: Leader, helpers & several customers

PROPS: long pole or stick, blanket

SETUP: The leader gives instructions for playing candy store.

A candy store owner enters carrying a long pole. He asks two members of the audience to hold the pole, draping a blanket or sheet over it, explaining that this is the candy store. One by one customers come in asking for different types of candy, to each, the owner replies that he doesn't have any. Finally, a customer asks what he does have. The owner states he doesn't have any candy left except for these two suckers on a stick, pulling the blanket away at the same time.

THE CANDY STORE -- ANOTHER VERSION

Props: Need a Scout stave, or a stick about 1" diameter x 5' long.

Pick out 2 unknowing people from the group to hold up either end of the stick about elbow high.

Let them know the stick they're holding is now a counter in a candy store.

Scout #1 stands behind the stick, acts like he's working behind the counter.

Scout #2 strolls up... "Hmm...a candy store...gee, I'm hungry." Goes up to the counter.

#1: "Can I help you?"

#2: "Yea, I'd really like a Hershey bar."

#1: "Sorry, fresh out of Hershey bars."

#2: "Thanks anyway" and leaves dejected.

Repeat the above scene 3 or 4 times with different scouts, asking for different candy bars, all with the same negative response.

Finally, have all the scouts enter the "store".

#2: "Gee, mister, we asked for Hershey bars, Milky Ways, etc., and each time you said you were fresh out. Do you really have any candy in this candy store?"

#1: "Why, sure I do."

#2: "Well, what do you have?"

#1: "Well, especially for you today, right here I have TWO SUCKERS ON A STICK!"

Thanks to William J. Palardy

THE COFFEE TABLE

This one was done at a District Cuboree, by the ADC Cubs and his Service Team. They pulled in Pack Scouters to help as 'furniture' and left the best piece of furniture to some justly deserved scouter - which is where the punch-line becomes obvious.

Scene: A new apartment which the owner is trying to sell. Initially the apartment is empty.

The first potential occupant is shown around, and the beautiful view, well laid out kitchen, etc. is stressed. This person leaves the scene muttering about looking for a furnished place.

The owner then solicits the help of Pack Scouters to act as pieces of furniture (Dining table, sofa, TV, etc - anything but a coffee table).

Once the pieces are in place a new client is shown around, and more interest is expressed, however this person leaves muttering about the need for a FULLY furnished apartment.

Our creative owner then gets more help from Pack Scouters, perhaps as a throw-rug, hall lamp, reading lamp, etc. This can be dragged on for as long as necessary, depending on audience reaction, cold weather, etc. At some point the owner asked the 'justly deserving' scouter to help out. <Totally unsuspecting, I walked right into this one !> This scouter is asked to represent a coffee table - so he must be on his hands and knees.

A new client is then shown around, and, after the appropriate comments on the apartment layout, furnishings, etc., our client asks "What floor are we on?" at the response of "40th floor" our

client looks out of the 'window' and staggers away, holding head, "I feel faint, I'm afraid of heights !"

Our sincere owner then suggests that the client sits down and has a glass of water - <a large cup of water is handed to the 'owner' by a helper>. After taking a couple of sips, the client places the large cup of water on the coffee table, and then leaves.

The owner then makes some comment about it being too difficult to sell/rent the apartment, and decides to return all the furnishings. In a loud voice he thanks the Scouters for helping with the skit and asks them to return to the campfire circle.

Unfortunately, our 'justly deserving' scouter cannot move, as he has a large cup of water placed squarely on his back.

The cubs were very quick to spot how this skit was to end - thankfully it was warm evening and it didn't take long for me to dry out.

THE COMPASS

CAST: Scoutmaster, announcer, 3 or more Scouts.

PROPS: A compass and a map.

SETUP: Scouts are gathered around the SM with the map and compass.

Announcer: In this scene, we see a Scoutmaster teaching a Patrol about maps and compass.

Scoutmaster: Now fellows, if you take a bearing from the map this way you can now stand up and, keeping the compass away from your belt buckle, walk along the bearing until you reach your destination. John, you try that.

[John Does as instructed, exits, re-enters]

Scoutmaster: In the same way you can take a bearing on a distant object, and use that to find where you are on the map. Now, each of you take a bearing on that big tree on the hill top.

[Other boys Do as instructed, passing compass around, making suitable comments. This continues for a few moments]

Scoutmaster: All right, let's all gather around. That wraps up tonight's compass lesson. There is just one more important point! Never, never buy a TATES compass.

Tom : Scouter, why should we never buy a TATES compass?

Scoutmaster: You know the old saying: "He who has a TATES is lost!"

THE DEAD BODY

Number of Participants: 2

Scene: One person lying on the ground, dead. Another sees him and runs for the telephone and, panicking, gasps: "Police, there's a dead person here... Where ? Un, (looking for a sign), "I'm at Montgomery and Westchester... Spell it ?... Uh, M-o-t-n... Uh, M-o-t-g.,," (confused), "Just a minute, I'll drag him over to King and Elm !"

THE ECHO

CAST: 2, or more for more echoes

PROPS: none

SETUP: At echo canyon.

[The leader announces there is an unique echo in this area and he is going to try it out. The following is a dialogue between the leader and the echo - a person out of the room or out of sight.]

Leader: Hello

Echo: Hello

Leader: Cheese

Echo: Cheese

Leader: Bologna

Echo: (silence)

Leader: (to group) It must not be working now. I'll try something else.

(to echo)

Our leader is great. (or) the camp food is great (or) etc.

Echo: Bologna

THE ENLARGING MACHINE

CAST: 3-man 'machine' crew, leader, etc.

PROPS: large log, twig, small rock, large rock, buckets of water.

SETUP: Two scouts hold up a blanket with a person behind it with a large log, large rock, and water. The crowd is never to see the setup of the person behind.

Leader: I have just invented an enlarging machine. Whenever something is put in, it comes back out bigger. I want people to come up and try it out, and help me prove it really works. Can I have a volunteer?

[The 1st volunteer is told to throw over the blanket a small twig... out comes the log -- wow amazing].

[2nd vol. is told to throw over a small pebble... out comes the large rock -- wow again (be careful where you throw.)]

[3rd vol. (previously setup) is asked to spit over the top of the blanket... the blanket falls and the volunteer is drenched.]

Variation 1: Drench the leader. Just don't get anyone wet without asking first.

Variation 2: Instead of ending on water take a small scout and throw him in. A large troop/staff/leader member comes running out and chases the person that tossed him in.

THE ELEVATOR

CAST: elevator operator, 4-5 passengers

PROPS: none

SETUP: An elevator operator is opening the elevator doors and intoning "Ground Floor, going up".

A passenger gets on and begins to jiggle slightly. The elevator operator intones each floor with a description of what's on that floor. (Women's Clothing, Toys, men's clothing, household, etc.) A passenger gets on at each floor and begins to jiggle as well. As the elevator gets higher the

passengers begin to jiggle more. When the top floor is reached the passengers begin to jiggle like mad, the operator intones "BATHROOMS" and they all rush quickly off. The operator suddenly looks funny, begins to jiggle, shouts "ME TOO!" and runs off the stage.

THE FISHERMAN

Props needed: one chair, one fishing pole, green garbage bag half filled with crumpled paper.

The Scene set-up: Leader sits on chair, holding pole, making like he is fishing. Another leader announces that the scene takes place on a frozen lake. The sitting leader is obviously a successful fisherman, because look at all of the fish that he has in his garbage bag.

First Leader: (Walks on) Wow! Look at all of the fish! What's your secret? Etc., etc...

Fisherman mumbles a reply but doesn't open mouth... first leader says can't understand reply... while first leader is trying to get fisherman to say something, second leader walks on, and goes through the 'Wow... What's your secret?' routine.... Fisherman mumbles a reply, but still doesn't open mouth. Continue this until all of the leaders are on stage, with all leaders commenting on 'What's your secret?'.... Once all of the leaders are on stage, everyone starts to get angry at fisherman for not replying in a way that they can understand., etc., etc.

Finally, fisherman cups hands under his mouth, and goes 'Patooee', and says something like: 'Well, the secret to my success is that you have to keep the worms warm!'.

Grossed the cubs out, but this skit has been done at every campfire since then.

Thanks to Jim Speirs,speirs@MAIL.NORTH.NET

THE FOUR SEASONS

The narrator narrates, everyone else is volunteers.

"I need eleven volunteers for this skit."

"This skit is called the Four Seasons. You three are trees. You three are leaves in trees, get up in the trees. You're poison ivy, cling to the roots of one of the trees. You're tree's blood, you run through the trees. You two are birds, flit from tree to tree and sing. And you're the babbling brook. You have to babble."

"Babble babble babble babble ..."

"In the spring, the leaves come out on the trees. The birds flit from tree to tree."

"In the summer, the leaves open up and the sun shines down on the forest. The birds form flocks"

"In the fall, the leaves drop from the trees. The birds fly away south."

"In the winter, the brook freezes and stops babbling. All seems still in the forest. But beneath it all there is still life. Look! The sap is still running!"

THE GENERAL STORE

The scene is a general store, with the Storekeeper behind the counter. The counter is easily represented by a long table with a few items piled on it.

Behind the Storekeeper is a curtain, which conceals another Scout, the Storekeeper's Son. He has a full change of clothes with him.

The Skit

The Storekeeper introduces himself. He explains that this is his store and his Son helps him to run it. He is very proud of how hard he works to satisfy every customer, no matter what the customer wants.

A customer enters, walks up to the counter, and asks for a hat. The Storekeeper turns and calls out, "Hey Son, I need a hat." The curtain moves, and a hand reaches through with a hat. The customer admires it, and they agree on a price. The customer pays, puts on the hat, and walks out acting pleased. Other customers repeat the process for a jacket, a shirt, shoes, socks, and a pair of pants. Each time, there is more movement of the curtain, and a longer delay before the clothing is handed through the curtain. There are sounds of grumbling, and the Storekeeper reminds his son about their commitment to sell whatever the customer needs.

The last customer walks in hesitantly and asks in embarrassed tones for underwear. The Storekeeper does not hear him, and makes him repeat it until everybody can hear clearly. Finally he says, "Oh of course. Underwear! Son, we need some underwear." Nothing happens. The Storekeeper repeats his request several times, each time emphasizing the word, "Underwear."

There is no answer. He apologizes to his customer for his lazy son, and says he will get the underwear himself. He stomps off behind the curtain. The curtain shakes, and we hear, "No, Pa! No, Pa! No!" The Son runs through the curtain and across the stage wearing only underpants.

THE GOOD SAMARITAN

A Scout walks out from backstage, stumbles, and falls on his face. He struggles noisily to get up, but keeps his forehead on the floor. He sometimes succeeds in getting into a position with his feet and his forehead on the floor, and his butt in the air. He rotates in this position, keeping his forehead in one place. He calls for help for help, repeating "My forehead is stuck!" As he struggles, other Scouts walk casually past. They ignore him, or look with curiosity, but they do not help. Finally, a Scout comes running up and heaves the victim to his feet. The victim is effusively grateful, but the rescuer just looks at his face. He reaches out, plucks something from the victim's forehead, and pops it into his mouth.

"Thanks," he says, "I knew I'd lost my gum somewhere around here!"

THE IMPORTANT PAPERS

ROYAL GUARD: (enters and announces) "His Majesty, the King!"

(King enters, followed by his court. He sits on his throne)

KING: (bellowing authoritatively) "Bring me my important papers."

A ROYAL SUBJECT: (humbly offering some documents) "Here, sire, here are your important papers.

KING: (slaps the documents away) "BAH! Bring me my important papers."

ANOTHER ROYAL SUBJECT: (humbly and scared offering documents)"Here, your majesty. Here are your papers".

KING: (in a rage) "Off with his head! I want my important papers!"

(just then a knave walks by carrying a roll of toilet paper)

KING: "Ahh, my important papers!" (grabs roll and exits quickly).

THE KING'S RAISINS

"I am the King. Bring me my raisins!"

First squire, "Here are raisins, sire, from the hills of California!"

"Those raisins are not fit for peasants! Bring me my raisins!"

Second squire, "Here are raisins, sire, from the vineyards of France!"

The King, "They are hardly worth sneezing at. Bring me my raisins!"

Third squire, "These raisins, sire, were hand-picked with tweezers by Benedictine Monks in Germany! "

The King, "These are the worst yet! Bring me my royal raisin supplier!"

Two guys drag in the royal raisin supplier

The King, "Why have you not brought me my raisins?"

Royal raisin supplier, "My rabbit died!"

THE LAND SHARK

The scene is a living room with a radio playing. A Scout is changing stations.

There is an announcement, read from off stage: "We interrupt this station to bring you an important news bulletin. A criminal known as the Land Shark has been seen on the streets of this town! He knocks on the doors of suspecting people, disguises his voice, and upon entrance, devours them leaving no traces. If the Land Shark shows up at your door, do not open it, and call the police immediately. We now return you to our regularly scheduled broadcast."

Scout, turning off radio: "I hope that Land Shark doesn't show up here."

Three loud knocks are heard. "Who is it?"

Offstage: "Pizza delivery"

Scout: "Oh, great! Come on in!" He reaches offstage to open the door. Hands reach out and pull him off with a loud growl. Curtain closes.

Curtain opens on another Scout: "I've heard so many rumors about that Land Shark. I'm curious." (Three loud knocks.) "Who is it?"

Offstage: "Luke Paterson from Metropolitan Life."

Scout: "What do you want?"

Offstage: "I need to review your policy. You never know when something might happen!"
Scout: "Come in." Opens door. Loud growl. Grabbed and pulled offstage. Curtain closes.
Curtain opens on an older Scout. He hears three knocks. "Who is it?"
Offstage: "Pharmacy delivery."
Scout: "I didn't order any medicine."
Offstage: "Candygram."
Scout: "From whom?"
Offstage: "Plumber."
Scout: "My pipes are fine! Say, I know who this is. It's that nasty Land Shark!"
Offstage, in a small voice: "I'm only a guppy, sir."
Scout: "Oh, all right. Come in, then." Opens the door and is pulled offstage. More growls. Curtain closes.
Curtain opens on an old, sharp Scout. He hears three knocks. "Who is it?"
Offstage: "Boy Scout Troop 144. Would you like to buy some fertilizer, sir?"
Scout, looks at the audience and smiles knowingly: "Just a minute." He gets a large stick and prepares to hit the Shark. "Come in."
He swings the stick offstage. There is a loud thump. A very young Scout in full uniform stumbles onto the stage and dramatically falls, face first.

THE LIGHTHOUSE STORY

A lighthouse keeper runs in circles, pretending to run up the spiral staircase at the lighthouse, to check on the light on top. The phone rings, and he runs down the spiral staircase. He misses the phone call, and goes back up. The phone rings again and he goes down again.

The lighthouse keeper answers the phone, and finds out that he has two friends coming over to visit. He goes back up the staircase to check light. Knock on the door or a bell rings. He goes down the staircase to answer the door. He and his friends go up to the top while he checks the light. One friend faints. The lighthouse keeper sends the other friend down to call 911. He starts to call but forgets the number and goes back up to ask. He goes back down & calls for the Doctor. He goes back up.

Door bell rings and they go down to answer the door. The doctor enters and they all go up the staircase to where the fainted friend is. The Doctor tells them the fainted friend has to go to the hospital. They pick him up and go down.

On the way out the door the friend asks what that other door is for. The lighthouse keeper says it is the elevator.

(GROAN)

Thanks to Ken Spiegel, Assistant Scoutmaster T209, Medford, NY

THE LITTLE GREEN BALL

CAST: 3 - 5 scouts, members of the audience, as desired.

PROPS: none

SETUP: First scout comes on.

Note: This one is so old, but it appeals to the lads in my troop.

First Scout: 'Oh no I've lost it'

[He then starts to search around on the floor. Second scout comes in.]

Second Scout: "What are you looking for?"

First Scout: "I have lost my little green ball."

[Both scouts continue searching the floor. Several more scouts come on and are told about the lost little green ball. Members of the audience can be persuaded to join in the search. After enough time has been dragged out, the first scout sticks a finger up his nose.]

First Scout: "Don't worry, I will just have to make another one."

THE MOTORCYCLE SHOP

The Motorcycle Dealer introduces himself and his shop. He stocks many types of motorcycles, and they are all in excellent condition. In fact, he will demonstrate how good they are by making a sale to the next customer who walks in the door.

First, of course, he needs some volunteers from the audience. Three are selected, and each is briefed quickly as he comes to the front. (Choose scapegoats who have characteristics similar to the motorcycle they will represent.) The first is to go slowly when started. The second will go very fast, almost losing its rider. The third should not go anywhere. They are lined up on their hands and knees facing the crowd. "Now," says the Dealer, "You can see what fine motorcycles I have."

A Scout walks in and asks if he has any motorcycles for sale. Of course, the Dealer is eager to show his stock.

This first one is a Smith (use the victim's name). It's only 200 cc's, but a nice little machine. The Dealer makes his sales pitch and invites the Buyer to go for a ride. The Buyer straddles the Smith, raises himself up and mimics using the kick starter. The Buyer makes motorcycle noises, not very energetically. He 'rides' (actually straddles and walks) the Smith around in a slow circle, returning to the starting point. "That's too slow," says the Buyer, "Do you have anything more powerful?"

The next motorcycle is a 1000 cc Yablonski. Again the Buyer climbs aboard and operates the kick starter. The Yablonski roars to life and races around in a circle. The Buyer can barely hold on. "That's too fast! I could kill myself on that one!"

The Dealer says he thinks he has just the right one, a Jones that he recently received on trade-in. It's in good condition and has about the right power. The Buyer climbs on and tries to start. He makes sputtering noises. After several trials, he complains that something just isn't right because the Jones won't start. He gets off and stands looking at the motorcycle.

The Dealer yells angrily to Joe, who is offstage, "Joe! I thought I told you to put gas in the Jones!"

Joe replies, "Sorry Boss! I'll do it right now!" Joe enters quickly with a bucket or gas can and pours water onto the rear end of the Jones.

THE NUTTY FISHERMAN

Center stage is a lad fishing from a billy can or bucket, he keeps pulling the rod as though he has something on the line. A passer by looks at him as he walks by and then walks on, after a few steps the passer by comes back to the lad.

Passer by: "What are you doing there then?"

Fisher: "I'm fishing, what does it look as though I'm doing?"

Passer by: "Fishing eh!, what are you fishing for."

Fisher: "I'm fishing for suckers."

Passer by: "Have you caught any?"

Fisher: "Yes you're the third today"

THE OPERATION

By setting up a white sheet and using a light behind it, a hospital operation can be silhouetted onto the sheet, which is set up like a screen. Ham it up with humorous dialogue, occasionally throwing a peeled tomato or a piece of raw liver or spurt of ketchup out to the audience. A good creative imagination would be an asset here.

THE OUTLAW

i was recently on staff at Camp Birch of the 95' staff, and this was the most popular of them all we did.

This is set in the western era in the 1800's. Characters:

An Out Law, Partner, swinging doors(that squeak when opened), One person playing Wife of the Out Law, the Son of the Out Law, Camera person, Very Outgoing Director with German accent.

ANY MISSPELLINGS ARE INTENTIONAL, THIS IS HOW IT IS SUPPOSED TO BE PRONOUNCED

Director: Pleses(Places), Pleses, evedybody. Now do we haave thees down?(Be creative)

(Every one nods)

Director: Aaalrrright aand aaction.

Out Law: Say there pardner, got a match.

Pardner: Yep.

Out Law: Can I have it.

Pardner: Nope.

Out Law: I think I'm gonna take it, what are YOU gonna do about it.

Pardner: I'ma gonna shootcha. (quickly pulls out gun and fires)

Out Law: (Falls to ground)

Son: Daddy, daddy. (Huddling over Out Law)

Wife: OH! MY POOR HUSBAND!(Huddling over Out Law)

Director: (in a perterbed and angry voice) Cuuuuuuuuuuut! Thaat was terrible, were do we get these aactors. Let's do it again, do eet slowwwer / faaster / like an

opra.(CHANGE WORDING AROUND EACH TIME, it will sound repetitive if you don't)
(look of question in faces)
(repeat slower)
(repeat really fast)
(repeat like opra)
The End

This skit is hilarious, you can have fun doing it and adding your own episodes onto it.

THE RADIO SKIT

This is the Radio Skit. It requires 5 people to read the parts and one to tune the radio. Each part should follow right on the heels of the previous part to get the effect of changing stations on the radio.

CUB SCOUT: Good Evening, friends! Tonight, I'm going to tell you about Cub Scouting. Cub Scouting is a home-centered program for boys, their leaders, their families, and ...

POLITICIAN (passionately): ...scoundrels in high places! I say to you, we must send to Congress men and women of integrity who will stand up to temptation and say...

SOAP OPERA (with feeling): ...let me hold you in my arms, darling! Yes my sweet, come close...closer still, let me put my arms around you, and then...

FIGHT (hard staccato): ...a hard looping right to the stomach! Wow! Whatta fight this is, folks! Murphy swings a left to the jaw, a right to the head, a left, a right, another right and the Butcher goes down. He drops straight back on his...

COMMERCIAL (loud and brassy): ...large, economy size package. Yes, friends, ask your grocer today for this big, family-size box of Chlorophyll's Crummier Corn Flakes - the only corn flakes with the built-in crumb! Once you've tasted Chlorophyll's, you'll say...

POLITICIAN: ...How in the world can they do it? How can these men, these elected servants for the people, put politics before principle in such a brazen and outrageous effort to advance their own selfish cause? There is only one thing I know that will put a stop to their selfishness. I mean none other than...

CUB SCOUT: ...a group of overworked Den Leaders. The answer to this, of course, is to select assistant leaders who can help out where needed. When you ask someone to be a Den Leader, just walk right up and say...

SOAP OPERA: ...Take your hands off me! Don't come near me! I can't stand you - do you hear? I hate you...

CUB SCOUT: ...in this way, of course a person is more likely to say "YES". And then there is only one thing to watch out for...

FIGHT: ...another hard right to the stomach! Now the Butcher is moving in, and Murphy's looking bad - very bad. He has a cut on the forehead and his left eye's swelling fast. In fact, he reminds me of...

COMMERCIAL: ...a soggy bowl of leftover corn flakes. So accept no substitutes! Always choose Chlorophyll's corn flakes for the crumminess you love to crunch. Start your day with a big bowl full of Chlorophyll's, swimming in heavy cream and covered in strawberries, ... and a large heaping of ...

POLITICIAN: ...crooked politicians! Yes, my friends, I repeat to you again and again that dishonesty in government, whether local, state or national, is a shame and a disgrace to our fair land. There is only one thing we can do about. Only one thing will save our proud and mighty nation...

CUB SCOUT: ...four full dens in every Pack! More boys in your Pack means more boys to enjoy the fun and benefits of Cub Scouting, as was as more families to share in the leadership. With a full pack, a Cubmaster can look the Den Leaders in the face and say...

SOAP OPERA: ...kiss me you fool! All I ever expected from you was...

FIGHT: ...a hard right to the stomach! And I can see what's coming now...

COMMERCIAL: ...another bowl of soggy, leftover corn flakes. So remember, always use Chlorophyll's...

POLITICIAN: ...because their poison - yes, poison. The best solution to political dishonesty is...

CUB SCOUT: ...more and better Cub Scouting everywhere!

THE RULER

Mike: Why do you keep the ruler on the newspaper when you're reading?

Spike: I want to get the story straight!

THE THIRSTY DONKEY

The man leads his donkey around the campfire. "Water! Water!" cries the donkey with a raspy voice.

"Patience, jackass, patience" says the man.

The man leads his donkey around the campfire. "Water! Water!" cries the donkey with a raspy voice.

"Patience, jackass, patience" says the man.

The man leads his donkey around the campfire. "Water! Water!" cries the donkey with a raspy

voice.

"Patience, jackass, patience" says the man.

The man leads his donkey around the campfire. "Water! Water!" cries the donkey with a raspy voice.

"Patience, jackass, patience" says the man.

And they keep walking in circles around the campfire and repeating this (about 5 times) until someone in the audience yells, "Hey, when are you going to get to the punch line???" (Set this person up ahead of time to yell this)

The man yells back "Patience, jackass, patience!!!"

THE TRAINED CATERPILLAR

CAST: 4 or 5 scouts, leader

PROPS: blanket

SETUP: 4 or 5 scouts bend over at the waist and hold on to the one in front. All are covered with a green blanket.

Leader: "Hey everyone, this is my trained caterpillar, Hermy. Hermy can do tricks. Want to see some?"...

"Hermy raise your right legs."

[Hermy does and all clap. Next raise left leg up, then hop, etc.]

Leader: "For Hermy's best trick we need a volunteer."

[Select a volunteer. 'Volunteer' is told to lay down and Hermy, with all of his legs will step over her and never, never step on her even once. So volunteer lays down and the caterpillar steps over him very carefully, but the last person dumps a bucket of water on the volunteer]

Leader: "I'm so sorry, but Hermy isn't potty trained."

THE TRAINED ELEPHANT

A variation on this is the trained elephant:

The elephant trainer goes through a similar routine with an elephant named "Nuts" (2 people under a gray blanket) but the animal's name is part of the command, as in "Sit, Nuts", "Stand, Nuts", etc.

After the elephant has obeyed 3 or 4 commands, the trainer declares that his elephant can walk over people without hurting them. He then gets one volunteer to lay in the path of the elephant and he says, "Walk, Nuts." Since the volunteer is undamaged, the trainer gets another and has them lay side-by-side so the elephant can walk over both of them. Increase the number of people as often as you like. Eventually, the (pre-chosen) victim is in the line of people on the floor.

Then another actor wanders through the audience with a tray of small, brown paper bags and (loudly) calls "PEA...NUTS", whereupon the back end of the elephant lifts one leg and dumps enough water to be obvious onto the victim.

Remember: NUTS, the name of the elephant, MUST be included as the last part of each command.

THE VIPER IS COMING

CAST: 4 - 7

PROPS: sponge, window squeegee

SETUP: An office setting, the boss is at his desk.

[An assistant runs in and excitedly tells the boss that he has just received a message that the Viper is coming. The boss gets very agitated and upset, repeating the assistant's message. Several others come in repeating the same message. They are all in a state of panic when the last person comes on stage with a squeegee and a sponge.]

The Viper: "I'm the vindov viper. I've come to clean your vindovs. Vhere do I start."

THE WEATHER MAN

This is performed on a stage. Hang a large map, or a sheet with some outlines drawn on it, across the back of the stage. Since the skit involves water, it is a good idea to use a waterproof groundcloth to protect the stage.

Plan the skit, assemble the materials, and assign responsibilities ahead of time.

Everybody except the Scapegoat knows what will happen. Let the Scouts decide what kind of weather to use, and what props are needed to represent it.

The Skit

The Weather Man stands in front of the map, and presents a parody of the television evening news report. He reads from a script in his hand. As he announces each kind of weather, it appears, aimed straight at him from off-stage.

He announces that the South will have wind. The backdrop shakes and a large fan blows the papers in his hand.

The Weather Man reports that there will be snow in the North. White confetti drops from the sky, or over the map. He reports hail in the Midwest, and small white objects pelt him. (Plastic packing makes good hail.)

Each time the weather reacts to his report, the Weather Man acts more scared.

Finally, he turns the page, stops, and protests that he can't do this any more. He needs a brave person to read the last forecast for him, and asks for a volunteer from the audience. With the help of the audience, the 'volunteer' is selected and pushed forward.

The Scapegoat is handed the script, and reads, "And tomorrow this area will have heavy rains." Instantly, he is hit by a bucket of water from offstage.

Variation

The Weather Man and the Scapegoat will clearly expect something. In fact, the Weather Man will usually have a hard time hiding his anticipation. Without warning him about the actual outcome, get him wet instead of the Scapegoat.

THE WIDE MOUTHED FROG

ANNOUNCER: One morning the wide mouthed frog decided to take a walk to see the world and enhance his education. As he hopped through the meadow by the pond he came upon a cow. He hopped over to the cow and said:

HELLO MRS. COW, I'M THE WIDE MOUTHED FROG, TELL ME WHAT DO YOU FEED YOUR BAAABIES.

The cow replied: "I feed my babies milk."

Frog: OOOOOHHH

ANNOUNCER: The frog hopped further into the meadow and came upon a bird pecking in the grass. He hopped over to the bird and said:

HELLO MRS. BIRD, I'M THE WIDE MOUTHED FROG, TELL ME WHAT DO YOU FEED YOUR BAAABIES. The bird replied: "I feed my babies worms."

Frog: OOOOOHHH

ANNOUNCER: The frog hopped further into the meadow and came upon a horse eating grass. He hopped over to the horse and said:

HELLO MRS. HORSE, I'M THE WIDE MOUTHED FROG, TELL ME WHAT DO YOU FEED YOUR BAAABIES.

The horse replied: "I feed my babies wide mouthed frogs."

Frog: oh

This works best when the person doing the frog part has a large mouth and really hams up the questions and the OOOHHH responses, opening the mouth widely while speaking. The final "oh" is done with the mouth barely open and the voice barely loud enough to be heard by the audience.

I have used this with up to seven people one for the frog and six animals, no narrator, signs around the neck or held by the persons doing the animals. A narrator can be used if you like, but that would require five people, or you could just recycle the first `animal'. Costumes would provide some added effect, or you could just dress the frog in green, and the other animals appropriately. The animals that you use need not be the ones that I used. When I have more people to work with we add more animals. Having the final animal be one that does not normally eat frogs provides more of a surprise for the audience, but in some situations I have used an animal that does eat frogs here, like when I have taught this to a group of fifth graders at a week long ecology camp where their skit is supposed to include things that they have learned during the week.

- Thanks to Jay C Bingham, Plano, TX, ADC - Great Plains District, Circle Ten Council

THE WOULD-BE DEN LEADER

My wife and I did this at a Pack meeting. Between things on the agenda I popped up out of my chair, ran up to the front where she was speaking and, acting like a real dweeb, said...

"Ms. Den Leader Coach. Oh, Ms. Den Leader Coach."

"Yes, what do you want?"

"I wanna be a Den Leader, I wanna be a Den Leader. What do I have to do to be a Den Leader?" *Ham this up a lot. Be bouncy and enthusiastic.*

"Well...OK, so you want to be a Den Leader." Hesitantly.

"Yea, Yea!! I wanna be a Den Leader, I wanna be a Den Leader. What do I have to do to be a Den Leader?" Ham this up. Turn and nod to the audience.

"Well...OK. But you first have to answer three questions in order to be a Den Leader."

"OK, OK. What are the questions? What are the questions?" With great enthusiasm.

"OK, here is the first question. Are you ready?"

"Yea, yea. What is it?"

"Here we go. How many days of the week begin with the letter 'T'?"

At this point the prospective Den Leader begins to mumble, might say a thing or two to the audience, particularly if there are Scouts in the front row, counts on his fingers, then says... "I have it, I have it!!"

"OK, so how many days of the week begin with the letter 'T'?"

"Well, lets see. There's 'Today' (pausing) and 'Tomorrow'. How's that, huh, huh?"

"Well, thats certainly a different answer but I guess that IS correct."

"What's the next question, whats the next question?"

"OK, here's the next question. How many seconds are there in a year?"

"Oooh, that's a real tough one. Let me think." At this point, the dweeb really ponders this, counts on fingers, mumbles, maybe says something to the audience, and counts on his fingers some more, then says... "I have it, I have it!!"

"OK, so how many seconds are there in a year?"

"Twelve!!!"

"Twelve? How did you arrive at that number?"

"It's easy." Starts counting out on his fingers, "Theres January Second, February Second, March Second. See, twelve!"

"Arrrrgh! Well, once again you have a pretty creative answer and we certainly need creativity in our Den Leaders."

"So whats the third question, whats the third question?" <P: "OK, here it is. How may 'D's are there in the song, 'Rudolf, the Red Nosed Reindeer'?"

"Oooh, that's the toughest one yet. Let me think." At this point, the dweeb really ponders this, counts on fingers, scratches figures in the air, mumbles, maybe says something to the audience, and counts on his fingers some more, then says... "I have it, I have it!!"

"So, how may 'D's are there in the song, 'Rudolf, the Red Nosed Reindeer'?"

"Seven hundred forty-three."

"Seven hundred forty-three. That's incredible. How did you arrive at that figure."

"It's easy... DE-DE DE-DE-DE-DEE-DEEEE DE-DE-DE-DE-DE-DEEEE..." Sing about that much of it, that way, and leave the stage.

■ Thanks to Kyna and Gary Hendra, The MacScouters, skits@macscouter.com.

THREE AGAINST 1000

CAST: 3

PROPS: bandages, dirt & blood

SETUP: Three guys all bandaged up and smeared with dirt and blood come dragging into the meeting with a story about the fantastic battle that they had just gone through.

1st person: "What a battle, what fantastic odds! We never should have attempted it in the first place! 3 against a 1000, unbelievable!"

2nd person: "It's a miracle that we survived; 3 against 1000, it was truly amazing!"

3rd person: "It's a battle that will go down in history. Blood and guts all over the place!"

[Continue, hamming it up. Finally, one guy says...]

1st person: "Yeah! They were the toughest three guys I've ever seen."

TICKET LINE

CAST: 6 - 8

PROPS: none

SETUP: Fans are standing in line waiting to buy tickets for the big game, movie, or concert. The ticket window isn't open yet. The fans are talking, saying how much they want to attend the event and wondering when the ticket window is going to open to sell tickets.

[A person walks up to the front of the line. The fans get upset, tell him to not butt in line and to go to the end of the line, and shove him back. The person tries several times to reach the front of the line and then finally gives up.]

Person: (As he is leaving)

"I give up, they can get someone else to open this ticket window."

TIMOTHY EATON

CAST: 4 or more

PROPS: Articles of clothing

SETUP: Scout 2 enters and passes Scout 1, wearing a hat.

Note: In the USA this would be J.C. Penny or Montgomery Ward or such.

Scout 1: "Where did you get the hat?"

Scout 2: "Timothy Eaton."

[Scout 3 enters and passes Scout 1 carrying a pair of pants.]

Scout 1: "Where did you get the new pants?"

Scout 3: "Timothy Eaton."

[Others enter carrying new articles of clothing and offer similar explanations. Finally # 4 enters wearing just underwear.]

Scout 1: "Who do you think you are dressed like that?"

Scout 4: "I'm Timothy Eaton!"

TOOTHACHE

CAST: 5

PROPS: pliers; apples; string; ax or clippers, etc.

SETUP: A boy on-stage is suffering from an acute toothache, holding his cheek and moaning.

A second boy enters, and the toothache complains to him. The other boy says he will help, and pulls out tooth with a pair of pliers. The boy with the toothache says he pulled the wrong tooth.

Another person comes along and gives him some apples, saying that will cure his toothache. Boy eats them all and ends up with a stomachache.

Another person says to tie a string to his tooth, and tie the other end to a door. They set it up with the door swinging towards the toothacher, and the door hits him in the head. He now has a toothache, headache, and a stomachache.

Another person enters with some hedge clippers, an ax or something.

He says, "I hear you have a toothache". The boy with the toothache says, "Not that!" and runs off the stage.

TRACKS

CAST: 2, 4 or more train members

PROPS: Train - Several boys linked together making chuga choo sounds, boy in front has a flashlight.

SETUP: Two boys enter as if following a trail. They begin to argue over what kind of tracks they are.

1st Tracker: "I say they are raccoon tracks"

2nd Tracker: "No they're wolf tracks"

1st Tracker: "No they're badger tracks".

2nd Tracker: "No they're skunk tracks..."

[The argument continues until they are suddenly run over by a train.]

TURKEY CONTEST

CAST: 5

PROPS: turkey costumery

SETUP: Four guys (turkeys) waiting for the Best Turkey Contest.

One turkey is really strutting his stuff, he really wants to win. He preens, even leaves for a minute coming back with additional stuffing and feathers sticking out, etc. Derogatory comments are made about this turkey by the others.

The contest begins and the strutting turkey wins, only to find out that the winner gets to be Thanksgiving Dinner. The turkey starts to run and the judge chases after him, telling the audience how he loves a happy winner.

TWO CANNIBALS

I'll bet you can turn this pun into a skit!

Two cannibals meet one day. The first cannibal says, "You know, I just can't seem to get a tender Missionary. I've baked them, I've roasted them, I've stewed them, I've barbecued them, I've tried every sort of marinade. Just can't seem to get them tender."

The second cannibal asks, "What kind of Missionary do you use?"

The reply, "You know, the ones that hang out at that place at the bend of the river. They have those brown cloaks with a rope around the waist and they're sort of bald on top with a funny ring of hair on their heads."

"Ah, Ha!" the second cannibal replies, "No wonder--those are fryers!"

UGLIEST MAN IN THE WORLD

CAST: 4

PROPS: bag

SETUP: Three guys are talking.

Leader: "Look, there is the UGLIEST man in the world. He is so ugly he keeps his face covered."

[All look and point at a boy or man with a bag over his head].

1st Guy: "I don't believe he is the ugliest man in the world."

[The he goes over and looks under the bag and promptly dies, screaming.]

2nd Guy: "I don't believe anyone can be that ugly."

[He also looks and dies or faints.]

Leader: "I didn't think he was ugly enough to kill my friends. I'd better check into this."

[So he looks and the "ugly man" promptly dies screaming.]

WAIT! WAIT!

Shopper: Have you any four-volt two-watt bulbs? Clerk : For what?

Shopper: No, four-volt, two-watt.

Clerk : Two what?

Shopper: yes!

Clerk : No

WASHINGTON'S FAREWELL

CAST: 2

PROPS: none

SETUP: It is announced that a member of the troop has memorized Washington's Farewell Address and is about to do a dramatic portrayal of it.

[A boy emerges (dressed as Washington, if desired) and delivers his farewell address.]

Washington: "Bye Mom!"

WHAT A DAY

(Three tired looking hikers enter, drop packs and flop in a circle.)

Hiker 1: (groans) What a day.

Hiker 2: (after a pause, groans) What a day.

Hiker 3: (happily) Yeah, it sure was!

Hiker 2: (angrily) If you can't stick to the subject, I'm leaving! (First two hikers stalk off, leaving third looking very surprised).

WHO SNEEZED?

One boy plays sergeant and the rest line up in a row facing the audience. The sergeant tells them to come to attention for inspection. The last boy in line sneezes.

The sergeant asks who sneezed and doesn't get an answer. He asks the man who sneezed to step forward in a threatening and commanding tone. The sergeant asks the first boy if he sneezed and he denies it. The sergeant shoots him. The next boy in line is asked if he sneezed and he replies, "Not since I was 10 years old." The sergeant shoots him. Each boy has a different answer as to why he didn't sneeze and the sergeant shoots each one until the last boy is reached. This boy really worried and shaking, admits that he sneezed but pleads to the sergeant not to shoot him.

The sergeant says that he isn't going to shoot him but just wanted to say GESUNDHEIT !

YOU NEED A TIE, SIR

Person, 3 Tie Salesmen, Maitre d'

Person: (Gasping) Water! I need water!

#1: Sir! Would you like to buy a tie? This one would look so good on you!

Person: I want water, not a tie!

#2: (After a pause) Sir! We're having a tie sale. Would you like to buy a nice tie for a great price?

Person: I'm dying of thirst, and you want to sell me a tie?

#3: (After a pause) Sir! I have these fine silk ties at reasonable prices. Would you care to look at my stock?

Person: Sheesh! What kind of people sell ties in the middle of the desert to thirsty people? (After a pause; looks to the distance) An oasis! I'm saved!

(Scrambles over.) Sir! Please! I would like to buy a glass of water!

Maitre d': I'm sorry Sir, but you can't enter this restaurant without a tie.

Walk-ons

The style of a walk-on is simple. A walk-on should in general be pre-arranged with the person who is supposed to be up there talking. If it is not pre-arranged it can be more of a practical joke. While the leader is talking, a Scout walks on stage doing or saying something. The leader responds accordingly, usually in an exasperated way, and the scout then says the groaner punch line.

Scout: "The squirrels are after me! The squirrels are after me!!"

Leader: "Why on earth would squirrels be after you?"

Scout: "They think I'm nuts!"

Scout: Walks on stage tossing a ball up in the air a foot or two and catching it.

Leader: "What are you doing?"

Scout: "Throwing up!"

Scout: Walks on stage, looks around slowly and says, "Scotty! The aliens are very unfriendly!! Quick!! Beam me aboard!!"

Another scout in the audience: THUNK (the sound of a 2x4 landing on stage)

Scout: Runs up to the leader on stage, starts grabbing at his own clothes, as though he has bugs on him, and says, "They're on me, they're on me!"

Leader: "What's on you."

Scout: "My Clothes!" and walks off stage.

1st person: "Excuse me, but is that the sun or the moon?"

2nd person: "I don't know. I'm new to these parts too."

A boy is sitting on the lake with a fishing pole in hand. There is a NO FISHING sign nearby. The game warden appears.

Fisherman: Are you the game warden.

Game warden: Yep!

Fisherman: Just teaching him how to swim (pointing to the worm on the pole)

First Scout: I bet I can jump higher than a house.

Second Scout: I bet you can't.

First Scout: Yes I can. Did you ever see a house jump.

Someone walks on pulling a rope. The leader asks "What are you pulling that rope for?"

He answers, "Did you ever try to push one?"

Scout 1:(running on stage) "They're after me!"

Scout 2: "Who's after you."

Scout 1: "The squirrels! They think I'm nuts!"

Fortune Teller: "That will be \$20 for two questions."

Client: "Isn't that a lot of money for two questions?"

Fortune Teller: "Yes, it is. Now what is your second question?"

Two boys playing quick draw:

1st boy: "My Scoutmaster (Cubmaster etc.) can shoot a gun faster than any man in the West."

2nd boy: "Really?" What do they call your Scoutmaster."

1st boy: "Toeless Joe."

1st boy: "I heard you had an accident on your hike today."

2nd boy: "No but I did get bitten by a rattlesnake."

1st boy: "You don't call that an accident."

2nd boy: "Heck no, he did that on purpose."

Big Chief: Bring in 10 scalps, kill 5 buffalo bare handed and go into desert without water for a moon. Then I will pronounce you Big Brave. You understand?

Indian Brave: Yes. What do I do to get pronounced Little Brave.

The three boys are in a line facing the audience.

Second Boy in Line: This story begins with "Once upon a time"

First Boy: Hey, wait a minute, I'm the beginning.

Middle Boy: I'm the middle.

Last Boy: That's nothing I'm the end.

1st Scout: I went fishing last week.

2nd Scout: What did you catch?

1st Scout: Three bass and one smelt.

2nd Scout: It did? Which one?

Two guys talking, first asks the second where he is going; second says fishing. First scout asks second scout what he has in his mouth and the first says worms. The first guy says good luck and slaps second guy on the back.

Librarian: "Please be quiet, young man. The people near you can't even read."

Scout: "Then what are doing in a library?"

1st Scout "OOOOOUCH, OOOOOOH, OOOOOUCH"

2nd Scout "What's the matter with you?"

1st Scout "A bee's stung my thumb!"

2nd Scout "Try putting some cream on it then."

1st Scout "But the bee will be miles away by this time."

The scene is an art show where judges are inspecting several canvases are displayed. They comment on the brightness, color, technique, that is used on the different pictures. They select one for the prize and comment additionally on the genius, imagination, and the beauty of the picture. The artist is called up and the winning picture is shown to him. The painter exclaims, "Oh, my goodness, that got in by mistake. That's the canvas that I clean my brushes on."

Akela: "Now, (Cubs name), you know you should always do Good Turns."

1st Cub: I tried, honest!

Akela: OK

Each Cub enters and says similar things to Akela

Last Cub: (carrying a small frying pan with a "pancake" in it) I did a good turn! (flips pancake over and

catches it in pan). But you should see the mess in the kitchen! (other Cubs look ashamed)

First scout walks to center of stage, stands to attention, salutes and says, "BE PREPARED." This is repeated by three other scouts. When they are all standing side by side, a loud motor horn or explosion is let off behind the audience.

The scouts then all say, 'WE TOLD YOU TO BE PREPARED'

Two to four hunters talking together each says that he is packing a heavier and more powerful gun to

shoot with. The first starts out with a small handgun and the last ending up with a very powerful rifle,

shotgun, whatever. Two others come over who have overheard the hunter and want to settle a bet. Are the hunters going after wolves or moose. One of the hunters relies, " "Why no, we are going after mosquitoes!!"

A leader begins to explain how to lay a campfire. The leader decides to use members of the audience to represent different pieces of wood. The bonfire builders bring up various volunteers. Some of the volunteers are bunched in the center for tinder with others placed for kindling with

the "big" logs stacked on top of each other in increasing larger sizes. The leader then says that the fire is ready to light, strikes a match, whereupon, several accomplices yell out that its ON FIRE and dash several buckets of water on the fire.

1st Scout- (Walks to pot carrying his mug. He dips his mug in and brings it up to his lips for a drink) "This camp coffee is getting worse".

2nd Scout- (Walks to pot carrying his mug. He dips his mug in and brings it up to his lips for a drink) "This camp tea is getting worse".

3rd Scout- (Walks to pot carrying his mug. He dips his mug in and brings it up to his lips for a drink) "This camp hot chocolate is getting worse".

4th Scout- (Walks up to pot, dips his hands in and takes out a pair of wet socks. As he wrings them out he says) "I thought that would get them clean!"

Have the boys march in, single file, with one boy leading them like a drill sergeant. The sergeant tells them to stop and addresses them. He tells them he has some good news and some bad news. The good news is that they get a change of underwear. The boys cheer and he cuts them off. The bad news is that they have to change underwear with one another. The boys groan.

Guy brought in - "I'm Innocent! I was just picking up pebbles on the beach!" Two or more with similar stories. Last person comes on stage either dressed like a guy dressed like a girl or a girl, saying, "Hi, I'm Pebbles", in an alluring manner.

A person comes to a psychologist and says that he needs help, he thinks that he is a dog, holding up his hands like a dog begging. Through out the skit the person acting like a dog, does doglike things, like scratching behind his ear, whining, etc. Doctor asks how long he has had this problem. Ever since he was a puppy is the reply. The doctor asks if he will lie on the couch but the person says that he can't since he can't get on the furniture. Doctor's advice is to make sure that he gets all his shots and don't go chasing any cars.

The Easter Bunny is out delivering his eggs and the police arrest him for breaking and entering a house. The police don't believe that he is the Easter Bunny, but finally decide to believe him and let him go. He decides to finish delivering and tries to enter another house where an old lady or man accuses him of stealing. The Bunny says, "Oh no, not again!" and is run off the stage by the old lady swinging a stick or umbrella.

Boys standing in a line, first boy scratches, then second on down the line, last boy feels it and says "Oh there you are Marvin, I've been looking all over for you. You've got to stop hopping around, Marvin (boy acts as though Marvin has hopped away) you come back here.(goes out into the audience looking and touching people) There you are Marvin, you've got to stay here (looks

at pretend speck) Hey you aren't Marvin, (puts it back into the audience) Oh Marvin where are you?

Boys on a flight to Germany or other destination. They act up and really give the stewardess or steward (den leader, 11 year old patrol leader etc.) a hard time. Finally, one of them bumps into her/him and knocks a tray on him/her. The steward/stewardess smiles and says, "Why don't you boys just run outside and play."

An announcer asks if the audience will help with the squirrel's harvest. Several boys dressed up like squirrels with paper ears, tails, and brown clothes go out into the audience bring back people known for their crazy behavior. They are gathered on the stage and the announcer says that the title of the skit will be, "The Gathering of the Nuts."

Characters: two customers, waiter. Let actors develop actions and dialogue from the situation
Props: table with tablecloth, candles, menus, etc. Most important - a storybook
Two customers enter a fancy seafood restaurant, study the menus, etc. Waiter arrives to take orders
One customer orders shrimp, the second says, "I'd like a lobster tail, please."
Waiter says appropriate things, goes away, returns with a storybook, sits down near customer two but face audience and begins to read; "Once upon a time, there was a little lobster...."

BUFFALO STORIES

These are a variation of the popular elephant jokes. They can be set up with two boys for each "joke".

Cub 1: How can you tell if a buffalo is under your bedroll?

Cub 2: The ceiling of your tent is very close.

Cub 3: Did you know buffaloes are originally from Italy?

Cub 4: You mean like in the song " Oh where is the home for the buffaloes - Rome!

Cub 5: What do you find between the hooves of buffaloes?

Cub 6: Slow buffalo hunters.

Cub 7: What do you get when you cross peanut butter with a buffalo?

Cub 8: You either get peanut butter that roams the range or a buffalo that sticks to the roof of your mouth.

Cub 9: How can you tell a buffalo from a field mouse?

Cub 10: Try to pick it up. If you can't, it's either a buffalo or a very overweight mouse.

Cub 11: How can you tell a buffalo has been in the refrigerator?

Cub 12: His hoof prints are in the jello.

Cub 13: How can you tell when there are two buffaloes in your refrigerator?

Cub 14: You can't shut the door.

THE BRIEFCASE

Scene: A person standing on a stage reciting a long story (or some other activity). A second person will enter at various stages and interrupt him, after which the story teller starts again.

The second person will need the following props: A briefcase, and a step ladder.

1. Person 2 walks on with a briefcase. First person asks him what he's doing.

Reply: "I'm taking my case to court". Walks off.

2. Enters again with a step ladder. Same as before, this time replying:

"I'm taking my case to a higher court"

3. This time, person two places the hands of the story teller in front of him, and puts his case on them.

"I rest my case" (This one works best when the story teller doesn't know about it).

4. Final entry, without a case: "I lost my case"

LITTLE BROTHER

Scout 1: Whatcha doing ?

Scout 2: Writing a letter to my little brother.

Scout 1: Why are you writing so slowly?

Scout 1: Because my little brother can't read very fast!

BEE STING

1st scout:: "OOOOOUCH , OOOOOH , OOOUCH."

2nd scout:: "What's the matter with you?"

1st scout:: "A bee's stung my thumb."

2nd scout:: "Try putting some cream on it then."

1st scout:: "But the bee will be miles away by this time."

I'M A RABBIT

Cub 1: Ask me if I'm a rabbit.

~~Cub 2: Okay Are you a rabbit?~~

Cub 1: Yes. Now ask me if I'm a beaver.

Cub 2: Are you a beaver?

Cub 1: No, silly. I already told you I was a rabbit!

MISSED

- Scene 1: Guy juggling balls. Drops one. Snaps fingers and says, "Missed!" Exits.
Scene 2: Same guy juggling balls. Drops one. Snaps fingers and says, "Missed!" Exits.
Scene 3: Same guy Says. "If I don't get it this time, I'll shoot myself!" Juggles balls. Drops one. Exits (Sound of gunshot)
Same guy re-appears, snaps fingers and says, "Missed!"

MY BELT

You need two characters, one on stage and the other to rush on in a panic, swatting the air, looking desperate and yelling, "It's all around me, it's all around me!"
"What? What's all around you?" the first player asks. The other replies, "My belt, of course!"

Or even simpler:

One Scout walks on stage while leader is carrying on the meeting, yells, "Help! Help!! It's all around me! It's got me surrounded!!"
Leader says, "What has you surrounded??" Scout says, "My belt!!!" and walks off.

POP QUIZ

- Teacher: What has five fingers and can be made of leather?
Johnny : Eh... I don't know.
Teacher: One glove! Now, what has 10 fingers and can he made of leather?
Johnny : Eh.... I don't know.
Teacher: Two gloves! Now, who is the Governor General of Canada?
Johnny : Eh.... Three gloves?

SHAPE UP

- Cub 1: I can lift an elephant with one hand.
Cub 2: I don't believe you.
Cub 1: Give me an elephant with one hand and I'll show you.
Cub 3: I can bend bars with my bare hands.
Cub 4: Iron bars?
Cub 3: No, chocolate bars.
Cub 5: Why are you jumping up and down?
Cub 6: I took some medicine and forgot to shake well before using.

SKY DIVING

- Props: Plane out of cardboard or three chairs. Signs saying 3000 ft., 2000 ft., 1000 ft., 500 ft., two backpacks for parachutes. Boy in cock pit flying plane. Instructor and pupil with parachutes in back seats.
1st Cub walks by with sign saying 3000 ft.
Instructor: "Pull your rip cord when I say." (They jump out of plane and act like they are free falling.)
Pupil: Now Sir? (Second Cub enters carrying a sign saying 2000 ft.)
Instructor: Not yet. (Third Cub enters carrying a sign saying 1000 ft.)

Pupil: Now?

Instructor: Wait! (Fourth Cub enters carrying a 500 ft. sign.)

Instructor: (Pulls his ripcord.) Now pull the rip cord, now!

Pupil: (Shrugging.) No need to now. I can jump from here!

Crazy News Flashes

- 📖 Today, Lady Blenkinsop Smythe, laid a foundation stone. Both are said to be doing well.
- 📖 A lorry load of artificial hair has just overturned on the motorway. The police are combing the countryside.
- 📖 This afternoon, two girl scouts, went for a tramp in the woods. The tramp got away.
- 📖 A hundred dollar bill has just been found on the campsite. Will the owner, please form an orderly queue outside the mess tent to claim it.
- 📖 Doctors have just discovered, that people with hairs starting to grow on the palms of their hands are going mad.
PAUSE.

They also tell us that people looking for hairs on the palms of their hands are already mad.

- 📖 Today thieves broke into the local police station and stole fifty pairs of trousers. The police are looking, pretty silly.
- 📖 Yesterday a chicken swallowed a yo-yo. It laid the same egg seventy five times.
- 📖 Here is a late railway announcement. The train now arriving at platforms 5, 6, 7, 8, 9 and 10 is coming in sideways.
- 📖 Will the man who has just left the train standing on platform 5 please come and collect it as we have enough of our own.

Group Participation Skits

A GENIUS THIS AND THAT

Source: Pack-o-Fun Magazine

Divide the group into six smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

NORMAN: "Oh my!" (raise both hands) **THIS** __: "Right!" (raise right hand)
RIGHT: "This!" (raise right hand) **THAT** __: "Left!" (raise left hand)
LEFT __: "That!" (raise left hand) **GENIUS** __: All clap and cheer

THIS __ is the story of **NORMAN** __, a boy who wanted very much to be a **GENIUS** __. But no matter how hard he tried, it just didn't work out. You see, **NORMAN** __ had a problem. He could not tell **RIGHT** __ from **LEFT** __. At school, the teacher would say, "When you know the answer, raise your **RIGHT** __ hand." By the time **NORMAN** __ figured which hand was which, it was too late! At home, it was the same thing. It was, "**NORMAN** __, you have your **LEFT** __ shoe on the **RIGHT** __ foot.

Things weren't any better outside. In football, they'd send him in at **LEFT** __ end and held be **RIGHT** __. In baseball, they'd yell "**NORMAN** __, move to your **LEFT** __, he'd move to the **RIGHT** __.

Poor **NORMAN** __. No matter what he did, it wasn't **RIGHT** __ or **LEFT** __. But **NORMAN** __ was determined! Finally, he figured out what to do. He called it **THIS** __ and "**THAT** __". **THIS** __ was for **RIGHT** __ and "**THAT** __" was for **LEFT** __. Somehow it all seemed easier. And in no time, he had it down pat.

One day, while **NORMAN** __ was home alone, a burglar forced his way in. **NORMAN** __ was frightened! The burglar asked where his mother's jewels and furs were. **NORMAN** __ said, "In the closet". But when the burger said "Which was is **THAT** __?", **NORMAN** __, of course, answered "**LEFT** __". The burglar followed these instructions and found himself in the kitchen. Being a smart burglar, he said "'**THIS** __ isn't **RIGHT** __". And **NORMAN** __ said, "Oh, yes it is, but you asked for **THAT** __."

The burglar became angry and said: "Now listen. I asked where the closet is. Do you understand **THAT** __ ? '**NORMAN** __ answered, "Oh yes, **THAT** __ is **LEFT** __. The burglar said " **THIS** __ is enough!" And **NORMAN** __ said, Oh no. **THIS** __ is **RIGHT** __." Exasperated, the burglar said "Oh, forget it! Just tell me where the closet is!" And **NORMAN** __ said, "Turn **THIS** __. But naturally the burglar misunderstood and turned the knob on the door in front of him, and he plunged headlong down the basement stairs.

Just then, **NORMAN** __'s parents came home, and when he told them what had happened, his father said the words he'd been waiting so very, very long to hear, "**NORMAN** __ I you're a **GENIUS** __!

A SPACE ADVENTURE

Divide the group into two smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

SPACE:“Way out there” (Point ahead moving finger from left to right)

ASTRONAUT/S:“Onward and upward” (Stand up and thrust arm toward sky)

In the whole universe there's an enormous place,
Which we all refer to as merely **SPACE** __.
ASTRONAUTS __ spend many hours untold,
Searching that **SPACE** __ where mysteries unfold.
They bring back dust and rocks galore,
Each **ASTRONAUT** __ striving to always learn more.
The circle around for days in **SPACE** __,
Keeping up such a strenuous place.
Our country explored **SPACE** __ and then very soon,
Our **ASTRONAUTS** __ landed upon the moon.
Oh what a thrill as we witnessed the sight,
ASTRONAUTS __ raised our flag on that first moon flight.
Right out there through outer **SPACE** __,
Upon the moon stands our flag in place.
Just where the **ASTRONAUTS** __ left it that day,
As a part in history they did play.
One fact discovered which story writers won't please,
Was that the moon is not really made of green Cheese.
So way out in **SPACE** __ when you see the Man-in-the-MOON,
Remember the **ASTRONAUTS** __ proved we can't eat him at noon.
But all of this is old today,
ASTRONAUTS __ often go in **SPACE** __ and say,
Travel in **SPACE** __, here and there,
Is easily done without a care.

A TRIP TO REMEMBER

This can be used either at a pack meeting or den meeting. If used as a den meeting, give each boy several items to read. Type or write the items below, one per card or strip of paper. (Hint: If you do it on a word processor, you can save it and reprint each time.) Give one or more expressions to each participant and make sure they can read them aloud. Then read the story below, pausing for boys to read a goofy expression to fill in the blank.

A loose tooth	some red ants
2 snowballs	a limping dinosaur
a rip in your pants	a yellow parrot
a purple crayon	a bar of soap
a butterfly net	a short pencil
a fat onion	a tall pine tree
4 sour pickles	a broken radio
a red kite	a flat cat
a bald eagle	3 raisins
some smelly socks	3 boiled eggs
a green tomato	a swarm of bees
a pound of feathers	a used firecracker
an ice cream bar	a can of tar
a cat's meow	a rattlesnake
4 hot rocks	

One day my mom and dad decided to take me to the store for a surprise. We got into our car and my dad placed _____ into the ignition. We drove down the street towards _____. My mom said "Look, son, it looks like our neighbors have _____ planted in their front yard. "It looks more like _____ to me," grumbled my dad.

Just then, _____ fell out of the sky, landing in the road ahead of us. We swerved, nearly hitting _____. "Wow, that was close," Dad said. "It's getting so the roads aren't even safe for _____ anymore!" Finally, we arrived at the mall. There in front was a clown, juggling _____ and _____ and _____, all the while he rode a _____.

As we went into the mall, I asked my mom if I could get _____. "No, son," she said, "Remember you already spent your allowance on _____. We're here to pick out your birthday present. " "Neat! What is it?" I cried. "Well," said my dad, "We feel you're old enough to have your own computer." I was happier than my wildest dreams. As we walked down the mall, my mouth started watering, as I could smell _____. We stopped for a treat and my dad had _____. While Dad and I ate, Mom looked at a window display of _____ and _____ artistically arranged around _____.

Finally, we entered the computer store. "May I help you?" asked the manager. "Why, yes," said my dad, "We're looking for a deal on a computer with a _____." "Hmmm," said the manager, "We just sold out of those, but take a look at this model. It comes standard with _____ and _____, and if you buy it today, I'll even throw in _____!" My dad said "We'll take it!"

All the way home, I thought about my new computer. My friend Jeff would be jealous, since all he had on his computer was _____. My mom and dad helped me set up my new computer in my room, right next to my _____. What a great birthday!

BIRD WATCHERS

CUB SCOUTS - "We'll do our best!" BIRD or BIRDS - Tweet-Tweet"

"Let's go watch some BIRDS," the den leader said one day.
"Hooray," said all the CUB SCOUTS, "Let's be on our way."
So all the CUB SCOUTS hurried, to see all the BIRDS they could,
Hoping to identify many, to be able to they should.
The first BIRD that they saw, the CUB SCOUTS knew on sight.
For it was none other than a pretty bobwhite.
Then a woodpecker they heard as he tapped upon a tree.
Then they looked a way up there where his tapping they could see.
A robin came close by where the CUB SCOUTS watched in awe.
And they could not believe so many BIRDS that they saw.
As the CUB SCOUTS looked overhead, and saw all those BIRDS in the sky,
The CUB SCOUTS were thankful for them, but more thankful that cows don't fly!

BLACKBEARD AND THE PIRATES

Divide the group into eight smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

BLACKBEARD"I'll slit your throat"	FAIR YOUNG MAIDENS "Woe is me!"
CREW "Walk the Plank"	GOOD GUYS "Get those rats!"
PARR0T "Blow me down"	SEVEN SEAS "Land Ho!"
JOLLY ROGER: .. "Save us!"	HANDSOME HERO : ... (Sigh) "My HERO"

The terror of the **SEVEN SEAS** ___ was **BLACKBEARD** ___ the pirate. **BLACKBEARD** ___ and his evil **CREW** ___ preyed on peaceful ships and often captured **FAIR YOUNG MAIDENS** ___. The evil **BLACKBEARD** ___ had a pet **PARROT** ___ who would taunt prisoners while the **CREW** ___ tortured them. **BLACKBEARD** ___ and his murderous **CREW** ___ were hunted through the **SEVEN SEAS** ___ by **GOOD GUYS** ___."

One day a peaceful ship was sailing the **SEVEN SEAS** ___. Suddenly the **JOLLY ROGER** ___ appeared on the horizon. The peaceful ship's mates knew the **JOLLY ROGER** ___ meant that they would be attacked by the terrible **BLACKBEARD** ___ and his **CREW** ___. The **GOOD GUYS** ___ took battle stations and the **FAIR YOUNG MAIDENS** ___ shuddered with fright. "All is lost," cried the **GOOD GUYS** ___. The pet **PARROT** ___ shrieked with glee. **BLACKBEARD** ___ howled, "We have them, **CREW** ___! Throw the **GOOD GUYS** ___ over the side and capture the **FAIR YOUNG MAIDENS** ___. We will take them to our secret island and have a party. They can wash the dishes." So the **CREW** ___ threw the **GOOD GUYS** ___ over the side, and the **JOLLY ROGER** ___ set sail for the secret island.

HANDSOME HERO ___ was waiting for his sweetheart when he heard the terrible news that his girl and all the other **FAIR YOUNG MAIDENS** ___ were prisoners. So **HANDSOME HERO** ___ gathered a group of other **GOOD GUYS** ___ and took off in his ship, Rocket. They planned to search the **SEVEN SEAS** ___ until they found the secret island of **BLACKBEARD** ___ and his **CREW** ___. Suddenly, **HANDSOME HERO** ___ shouted, "There it is!" And they sailed the good ship Rocket to attack the evil **CREW** ___. **BLACKBEARD** ___ was slain and his **CREW** ___ was routed. The evil **PARROT** ___ flew away.

Now the **SEVEN SEAS** ___ were rid of **BLACKBEARD** ___ and his treacherous **CREW** ___. The **JOLLY ROGER** ___ would never sail again, and the **FAIR YOUNG MAIDENS** ___ could go home. On the Rocket **HANDSOME HERO** ___ and **FAIR YOUNG MAIDENS** ___ sailed off into the sunset.

CALVIN - SUPER CUB SCOUT

by Joalene Whitmer

Divide the group into five smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response

CALVIN....."I'll make it through"

DOG/DOGS "Woof . Woof "

SNOW "Brrrrrrr"

SLED "Swish, swish"

POLAR BEAR "Growwwl"

CALVIN ___ the Super Cub Scout, fought his way through the blinding **SNOW** ___ storm. He urged the

DOGS ___ forward as they pulled the **SLED** ___ across the vast Alaskan wilderness. **CALVIN** ___ knew he must get there. The provisions in the **SLED** ___ were desperately needed. The wind and **SNOW** ___ pushed **CALVIN** ___ back down the trail. The **DOGS** ___ fought on at **CALVIN'S** ___ urging. The forest seemed to close in around the **DOG** ___ team, the **SLED** ___ and **CALVIN** ___ as darkness began to fall.

Finally, the **DOGS** ___ could go no more. **CALVIN** ___ knew then needed rest. He dug a cave in the **SNOW** ___ and built a small fire. From the **SLED** ___ **CALVIN** ___ pulled some meager provisions and through some food to his faithful **DOGS** ___ taking only a small portion for himself. Those provisions would be needed at his destination. **CALVIN** ___ snuggled down between the **DOGS** ___ next to the **SLED** ___ in the **SNOW** ___ for some well earned rest. Unfortunately the scent of the food reached the nose of a hungry **POLAR BEAR** ___ hiding in the **SNOW** ___ **not far** away. The **POLAR BEAR** ___

CHRISTMAS AROUND THE WORLD STORY



Split group into the following groups, who say the indicated phrase when that word is mentioned in the story.

Tree: Sparkle, Sparkle	Christmas: Merry, Merry
Candle: Flicker, Flicker	Santa Claus: Ho, Ho, Ho!
Ornaments: Glitter, Glitter	Family: God bless us every one!
Star: Twinkle, Twinkle	

Most countries around the world celebrate CHRISTMAS, but their customs are all different. CHRISTMAS is also known as Yule, Noel, and the Nativity.

SANTA CLAUS visits children in many lands. He is known by several different names. He is called St. Nicholas in Germany, England and the Netherlands. In Italy, SANTA CLAUS is called Befana. In France, he is Petite Noel. He is called St. Basil in Greece. SANTA CLAUS is Nisse in Norway; Hoteiosho in Japan; San Nikolas in Russia; Papa Noel in Brazil; Dun Che Lao Ren in China; and in Switzerland, he is called Chriskindlo. The legend that SANTA CLAUS comes through the chimney comes from the early Norsemen. The Norse are responsible also for our custom of burning the Yule Log.

In many countries, the FAMILY makes their own ORNAMENTS for the CHRISTMAS TREE. In Poland, the ORNAMENTS are made from paper. In Finland, they make ORNAMENTS from reed, straw, and wood. In Sweden, They are made from straw and balsa wood. The Norwegians make ORNAMENTS which are made from wood shavings.

A lighted CANDLE in the window is a custom in Ireland, Denmark, Austria and Germany. Many years ago, CANDLES were used to light the CHRISTMAS TREE, but now electric lights are used because they are safer.

In Alaska, a large STAR is carried through the streets on CHRISTMAS Eve while carols are being sung. The custom of carrying the STAR is also found in Poland, Rumania and the Ukraine. Carolers in these countries carry a transparent STAR with CHRISMAS scenes on it. The STAR has a light inside which shines through the paper.

In all countries, CHRISMAS is a special FAMILY time, celebrating the birth of Jesus. In most places, gifts are exchanged on CHRISTMAS. Gift-giving represents the gift which the Wise Men brought to the baby Jesus on the first CHRISTMAS.

DANIEL BOONE

(Source: Pow Wow 94 San Francisco Bay Area Council)

Divide the group into six smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

BOONEbeat on chest (for brave man)

ANIMALS.....howl and growl

WEATHER.....brush hands and slap knees

GUN.....bang, bang

COONSKIN CAP.....tip cap

INDIANS.....war hoop

Daniel **BOONE** ____, wearing a **COONSKIN CAP** ____, and carrying his **GUN** ____, encountered many dangers in his explorations west. There were wild **ANIMALS** ____, bad **WEATHER** ____ and **INDIANS** ____. He established the Wilderness Road and founded a city named **BOONE** ____, sboro, Kentucky. Once he was captured by **INDIANS** ____ during very bad **WEATHER** ____. Fortunately the **ANIMALS** ____, upset by the **WEATHER** ____, howled and howled and the **INDIANS** ____ ran away. **BOONE** ____ escaped with his **GUN** ____ and **COONSKIN CAP** ____ **BOONE** ____ was a famous pioneer. This courageous man, who braved ft **ANIMALS** ____, the **WEATHER** ____ and the **INDIANS** ____, to explore and find new trails into the new frontiers is best remembered as the owner of a **COONSKIN CAP** ____!

FORTUNATELY BUT!

Divide the audience into two groups. One shouts “Yea!” after any statement starting with “Fortunately” and the other shouts “Boo!” after any statement starting with “But”.

Fortunately... Luke Skywalker lived in outer space.
But... so did Darth Vader.

Fortunately... R2D2 and C-3PO were there also.
But... their batteries were run down.

Fortunately... Luke saw a Cub Scout.
But... so did Darth Vader!

Fortunately... the Cub Scout was able to do a good turn and give two batteries to Luke Skywalker.
But... Darth Vader captured the Cub Scout.

Fortunately... Luke Skywalker used the Force and the Cub Scout escaped.
But... so did Darth Vader.

Fortunately... for us, good overcame evil.
Because, if you do a good deed, the Force is always with you!

GERALD THE GIRAFFE

GERALD GIRAFFE: Remains silent, but rises and smiles a broad smile

ZEBRA: Makes a sound of hoofbeats by slapping hands on thighs

BEAR: GR-R-R-R

LEO LION: Growl (fiercely)

FAIRY BELLE: Ting-a-ling

GERALD GIRAFFE so wanted to laugh,
To throw back his head and guffaw
But whenever he'd try, though he'd huff, puff and cry,
The sound would not come from his jaw.

Fuzzy, the BEAR was firm to declare
He thought it's so easy to do.
"Those two-legged creatures just screw up their features
And laughter pours out. Why can't you?"

The ZEBRA said, "Yipes! I'd gladly change stripes
To help you to chuckle and grin.
But I think there's more to it,
In order to do it, some magic you'll have to begin."

"Magic! That's tragic!" thought GERALD GIRAFFE.
"I don't know where to begin."
'Well, don't give up trying,' said LEO, THE LION.
"I know who can help you, my friend."

GERALD's nose then he wrinkled,
His eyes how they twinkled.
"He's nodding his head," ZEBRA said.
"You don't have to sell him, he wants you to tell him just where can this person be found?"

"She's a FAIRY named BELLE who lives in a dell
In the forest, way up in a tree.
I'll take GIRAFFE there; she's small and so fair, And her power of magic you'll see."

The BEAR joined the group, on their way they did troop,
The magic of laughter to find. GIRAFFE was so gay, Leo led the way
To the home of the FAIRY so kind.

GIRAFFE'S spirit was bright as they traveled all night,
Then the sun popped up bright overhead.
"This is the dell where we will find BELLE,
She lives in that tree," LEO said.

GIRAFFE bent his knee, drew close to the tree.
Put his head in its lofty green crown.
BELLE saw him and knew just what she should do:
Two waves of her wand - up! And down!

Ere BELLE'S work was done a laugh had begun;
GIRAFFE'S mouth opened up wide.
Ten laughs and a half and still his sides shook;
The laughs rippled out like a tide.

Now, if a GIRAFFE in a zoo you should see watching you,
And he stands there so silent and tall,
You'll know on the spot, our GIRAFFE it is not,
For GERALD's not silent at all!

HAIRY BREECHES SAVE THE DAY

Source: 1995 Grand Canyon Council Pow Wow

Divide the group into six smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

RAGNAR	son to victory!"	SHIP/S	"Row, VIKING __s, row!"
VIKING/S	"here we come!"	FRANKS	"Quick, watch the coast!"
THORA	"Help! Save me!"	SNAKES	"Ssssssss

One of the greatest 9th Century **VIKINGS** __ was named **RAGNAR** __ Lodbrok. About the year 840 AD, the **VIKINGS** __ and the **FRANKS** __ began to quarrel. The **VIKINGS** __ used their fast dragon **SHIPS** __ to raid the villages of the **FRANKS** __. **RAGNAR** __ often led the **VIKING** __ raids and commanded the **SHIPS** __. **RAGNAR** __ loved a woman named **THORA** __. They were planning to be married after the **SHIPS** __ returned from the next raid on the **FRANKS** __. But while **RAGNAR** __ was gone a **VIKING** __, the **FRANKS** __ captured **THORA** __ and took her to a castle surrounded by a moat filled with poisonous **SNAKES** __. "Ha, ha, ha," laughed the **FRANKS** __. "That **VIKING** __, **RAGNAR** __, will never get his **THORA** __ back -- not with all the **SNAKES** __ in the moat!"

When **RAGNAR** __ and his **VIKING** __ friends returned in their **SHIPS** __, they learned that the **FRANKS** __ had kidnapped **THORA** __. Immediately **RAGNAR** __ and the other **VIKINGS** __ sailed off in their **SHIPS** __ to rescue **THORA** __. But when they came to the **FRANKS** __' castle and saw the poisonous **SNAKES** __, they were filled with dread. How could they rescue **THORA** __ without being bitten by the **SNAKES** __? **RAGNAR** __ returned to his **SHIP** __ to think. He loved **THORA** __ and knew somehow he had to get past the poisonous **SNAKES** __.

Then **RAGNAR** __ got an idea. He sent one of his **VIKINGS** __ to get a goat. **RAGNAR** __ killed the goat and used the goatskin to make hairy breeches. He coated the hairy breeches with tar. Wearing the hairy breeches, **RAGNAR** __ was able to/wade through the moat filled with **SNAKES** __ without being bitten. He rescued **THORA** __ from the **FRANKS** __ and sailed home in his **SHIP** __ with his **VIKING** __ friends. All the **VIKINGS** __ were happy for **RAGNAR** __ and **THORA** __ and celebrated enthusiastically at their wedding feast. In the years that followed, **RAGNAR** __ and the other **VIKINGS** __ often sailed their **SHIPS** __ on other raids to the **FRANKS** __' villages, while **THORA** __ and the other **VIKING** __ wives stayed home. But **THORA** __ and **RAGNAR** __ never had to had much to do with **SNAKES** __ or goats after the rescue from the castle.

HELPFUL CHRISTMAS MOUSE

Divide the group into three smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

MOUSE:.....“SQUEAK, SQUEAK”

SANTA:.....“HO, HO, HO”

NIGHT:.....“HO-HUM”

‘Twas the **NIGHT** ___ before Christmas, and fast asleep in the house,
Was wonders of wonders a little fat **MOUSE** ____.
A **MOUSE** ___ sleeping at **NIGHT** ___, oh what a riot,
But the reason it happened, he was on a diet.
How the **MOUSE** ___'s stomach began to hurt and growl,
But since he was dieting, at **NIGHT** ___ he shouldn't prowl.
Mom was so thoughtful before she retired at **NIGHT** ___,
And for dear old **SANTA** ___ she had left a bite.
That **NIGHT** ___ in his dreams, the **MOUSE** ___'s nose did twitch,
As the smell of the food into his nostrils crept!
Soon the poor little **MOUSE** ___ began to claw at his nose
Then he began to quiver from his head to his toes.
Though he was trying to sleep with all of his might,
His sleep had been ruined for the rest of the **NIGHT** ____.
So up the **MOUSE** ___ got and with a great, big yawn,
He peeked out the window and there on the lawn,
He saw something there that was, indeed a strange sight,
For there sat **SANTA** ___ in the cold, dark **NIGHT** ____.
He was holding his beg as if ready to leave,
But great salty tears were bouncing off his sleeve.
The **MOUSE** ___ just stood there as if in fright,
Trying to imagine what was wrong that **NIGHT** ____.
Then he crept to the door and threw it open wide,
An motioned for **SANTA** ___ to come and join him inside.
So **SANTA** ___ came in and sat down with the **MOUSE** ____
And confessed that **NIGHT** ___ he felt like a louse.
He had eaten so much during the Holiday Season,
He almost got stuck in the chimney and that was the reason.
So **SANTA** ___ and the **MOUSE** ___ made a contract that **NIGHT** ____
That he would help **SANTA** ___ make Christmas come out right.
So off they went together, Old **SANTA** ___ and that **MOUSE** ____
To pay the yearly visit to each and every house.
With the fat little **MOUSE** ___ so filled with delight,
As he ate for old **SANTA** ___ all the snacks left that **NIGHT** ____.
When the journey was over, the **MOUSE** ___ returned to his home,
With his stomach full of goodies, he no longer wanted to roam.
But he had followed **SANTA** ___ and helped a Merry Christmas to give,

So he'd just sacrifice and as a fat **MOUSE** ___ live.
When he went fast to sleep with not a worry in him,
Since he had eaten all **NIGHT** ___ he would just dream he was slim.

OLD FASHIONED CHRISTMAS

Divide the group into three smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

OLD FASHIONED CHRISTMAS“Peace on Earth”
TOYS.....“Buzz, Bank, Whiz!”
GIFT.....“From the heart”

What is an **OLD FASHIONED CHRISTMAS** ___ a boy said to his mother one day?
After she thought for t while she would venture to say,
After thinking it through and wondering awhile,
She tried to portray to him the **OLD FASHIONED CHRISTMAS** ___ style.
You see the Holiday Season we all know of today,
Often seems a far cry from what this season should portray.
People crowd in the stores buying many **GIFT** ___ S and **TOYS** ___
In far to large a quantity for ail the girls and boys.
In the **OLD FASHIONED CHRISTMAS** ___, things were different you see,.
Far fewer **GIFT** ___ S then, there seemed to be.
So they were all given with love beyond measure,
Making the giving a wonderful treasure.
In the **OLD FASHIONED CHRISTMAS** ___ the best **GIFT** ___ S of oil
Were those of goodwill or perhaps a token small.
TOYS ___ were not given in excess by score.
But many **GIFT** ___ S were homemade and not bought from the store.
So if an **OLD FASHIONED CHRISTMAS** ___ you wish no to see,
Remember the quantity of **GIFT** ___ S is as unimportant as can be.
THE OLD FASHIONED CHRISTMAS ___, let's all now start,
By remembering, my friends, it begins in each heart.
Through the giving of kindness and goodwill to all mankind,
An **OLD FASHIONED CHRISTMAS** ___ we certainly can find.
The **GIFT** ___ S with a meaning in the season play a part,
With an **OLD FASHIONED CHRISTMAS** ___ begun in the heart!

PEG LEG PETE'S PREDICAMENT

Divide the group into eight smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

PIRATES“YO, HO, HO”

PEG LEG PETE“CLOMP, CLOMP”

TREASURE.....“GOLD,GOLD”

MAP“IT'S THAT-A-WAY”

Back in the swashbuckling days of **PIRATES** ____, bold, there lived a certain one named **PEG LEG PETE** ____. His only goal in life was to find a hidden **TREASURE** ____ which could be found by following a **MAP** ____. Only one copy of the **MAP** ____ existed among all the **PIRATES** ____ and it happened that **PEG LEG PETE** ____ had possession on the **MAP** ____.

One fine day he and his **PIRATES** ____ set sail to find the **TREASURE** ____. After carefully studying the **MAP** ____, they began their journey. Each one was dreaming of all the riches he would find when they finally located the **TREASURE** ____. **PEG LEG PETE** ____ followed the **MAP** ____, day by day, using his spyglass as they came closer and closer to the spot where the **TREASURE** ____ was buried. **PEG LEG PETE** __ suddenly threw the **MAP** ____ down in a mad rage while the other **PIRATES** ____ rushed to pick it up and see what had enraged their leader. In his haste to get to the **TREASURE**, **PEG LEG PETE** ____ had been reading the **MAP** ____ upside down. The **TREASURE** ____ was really buried right in the spot they began their journey.

In a rage, the **PIRATES** ____ took out their swords and killed **PEG LEG PETE** ____, tore up the **MAP** ____ into shreds fighting over it and then fought until they were all killed. So the **TREASURE** ____ is still buried right where it has always been. (Show bag full of shredded paper.) Would any of you like to out together this **MAP** ____ and find the **PIRATE'S** ____ **TREASURE** ____?

PIRATE VOYAGE

Divide the group into six smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

PIRATE/S - 'Brave and daring'

BLUEBEARD - Stroke beard and sag, 'Walk the plank!'

FORT ROYAL - Stand up and sag, 'Land Viol'

SHIP - 'Jolly Roger'

SPANISH GALLEON - 'Watch out!'

SAILING or SAILS - 'Oh.. my aching back!'

Long, long ago before any of you were born, on a distant island called Tortuga, there lived a brave and daring group of people know as **PIRATES** _____. These **PIRATES** _____ were noted for their ability as seamen and **SAILING** _____ their **SHIPS** _____.

One day the **PIRATES** _____ led by **BLUEBEARD** _____, decided to set out on a perilous journey to find a new home in **FORT ROYAL** _____. The **PIRATES** _____ loaded their **SHIP** _____ with supplies and started **SAILING** _____ toward **FORT ROYAL** _____.

For many days and nights, the **SHIP** _____ rolled and pitched through the stormy waters. Great **SPANISH GALLEONS** _____ sailed dangerously close to the **PIRATE** _____ **SHIP** _____. Each time **BLUEBEARD** _____ daringly steered his little bond of **PIRATES** _____ post the lumbering **SPANISH GALLEONS** _____. Working the **SAILS** _____ fast and furiously, they managed to keep the **PIRATE** _____ **SHIP** _____ upright.

Finally, after weeks of **SAILING** _____ through the stormy seas and post all those treacherous **SPANISH GALLEONS** _____, the daring **PIRATES** _____ led by **BLUEBEARD** _____, in their **PIRATE** _____ **SHIP** _____ sighted **FORT ROYAL** _____. With great joy, the **PIRATES** _____ continued **SAILING** _____ until they heaved to on the shores of **FORT ROYAL** _____.

“No more **SPANISH GALLEONS** _____!” cheered **BLUEBEARD** _____.”

“No more **SAILING** _____!” cheered the **PIRATES** _____.”

“No more **PIRATES** _____!” cheered the **SHIP** _____.”

Everyone was happy to be in **FORT ROYAL** _____. And that is the story of how **BLUEBEARD** _____ and the **PIRATES** _____ settled **FORT ROYAL** _____.

QUIET PLEASE

Source: 1994 Milwaukee County Council Pow Wow Book

Divide the group into seven smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

FIRE ENGINE . "Mee-ee, Whee-ee"

PIGS "Oink, Oink, Snort"

POLICEMAN... loud whistle

BOYS..... "Bite, Bite"

LIBRARIAN "Sh-hhhhhh"

DOG "ARF ARF"

CHICKENS "Bok-bok-bok-bok"

EVERYBODY ALL sounds at once

It was a beautiful spring afternoon in the sleepy little town of Blodgetville. In the balmy air the fragrance of early tulips mingled with the rich aroma of skunk cabbages in nearby marshes. The only sounds to be heard were the faint moan of a **FIRE ENGINE** ___ in a neighboring village, the distant barking of a **DOG** ___ and the occasional whistle of the **POLICEMAN** ___ at the main intersection. In the town library, someone turned a page too loudly and the **LIBRARIAN** ___ said. On the main road, at the outskirts of town, a farmer was lazily driving his animals to market. Each time he hit a bump, the **PIGS** ___ grunted and the **CHICKENS** ___ squawked. Yet all was peaceful in the sleepy little town of Blodgetville.

Suddenly, two **BOYS** ___ appeared on the quiet street. They were singing and marching in time to the rhythm. They reached the center of town where the **POLICEMAN** ___ blew his whistle to let them cross. Still singing, they marched up the steps of the library. The **LIBRARIAN** ___ looked up quickly. Each boy took a book and sat down at one of the tables. One of the **BOYS** ___ looked around the almost deserted library and said : "They'll do a lot more business around here if they had comic books." Guess what the **LIBRARIAN** ___ said? That's right.

Outside, the **DOG** ___ could be heard. The **POLICEMAN** ___ blew his whistle as a car approached the intersection, followed by the farmer's truck. The woman in the car signaled for a right turn, but oddly enough her car made a left turn. The farmer slammed on his brakes and there was a loud crash. Down went the tailgate of the truck and out tumbled the **PIGS** ___ and the **CHICKENS** ___. The **DOG** ___ barked widely. Frightened, the grunting **PIGS** ___ ran up the library steps followed by the squawking **CHICKENS** ___ and a yelping **DOG** ___. The **LIBRARIAN** ___ was startled. The **BOYS** ___ jumped up and burst into song. In rushed the **POLICEMAN** ___ frantically blowing his whistle. From across the street, old Miss Spinnett saw the disturbance and called 911 for the **FIRE ENGINE** ___.

So at that moment the quiet library of the quiet town of Blodgetville, these things were going on: the **PIGS** ___ were grunting, the **CHICKENS** ___ were clucking; the **DOG** ___ was barking; the **BOYS** ___ were singing; the **FIRE ENGINE** ___ was screaming; the **POLICEMAN** ___ was whistling; and hopelessly, over and over again, the poor **LIBRARIAN** ___ was saying "Shhhhhhhhhhh." And, for a while at least, all these things were going on at the same time. (**EVERYBODY!**)

But an hour later, everything was peaceful again in the sleep little town of Blodgetville. The **PIGS** ___ and **CHICKENS** ___ had somehow been caught and put back in the truck; the **BOYS** ___ and **DOG** ___ and gone home for supper. The **FIRE ENGINE** ___ was back in the station house, and the **POLICEMAN** ___ again stood at his post by the intersection.

And the **LIBRARIAN** ___? Will, the **LIBRARIAN** ___ looked around the library at the floating feathers, the muddy floor, the disarranged books, the overturned tables and the broken chairs. And then, all of a sudden, the **LIBRARIAN** ___ screamed (**EVERYBODY**)!

TERRY THE TIMID TIGER

By Joalene Whitmer

Divide the group into five smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

Terry - "Meoow"

Circus - Applaud

People - Crowd noises

Tiger/Tigers - "Orrrrr"

Tamer - "Here kitty, kitty"

Terry ___ was a baby **tiger** ___. He lived with mother and father in a **circus** _____. **Terry** ___ liked living in the **circus** _____. He liked all the **people** ___, and he liked the other **tigers** ___ and he liked all the **circus** ___ **people** ___. But one thing he did not like was the **tiger** ___ **tamer** ___. When **Terry** ___ would watch the other **tigers** ___ perform in the **circus** ___, for all the **people** ___, he was afraid of that **tamer** ___. The **tamer** ___ had a whip and sometimes the **tigers** ___ would have to jump through rings of fire. This did not seem at all fun to **Terry** ___.

Terry ___ did not think too much about the **tamer** ___ the time. He would sit in his cage with the other **tigers** ___ and watch the **people** ___ who came to see the **circus** _____. That is until one day when the **tamer** ___ decided that it was time for **Terry** ___ to join the **tiger** ___ act in the **circus** _____. One day before the **people** ___ came and the **circus** ___ began, the **tamer** ___ took **Terry** ___ out of his cage and into the center ring of the **circus** _____. The **tamer** ___ held his whip and tried to get **Terry** ___ to climb up on a little step. But **Terry** ___ would have none of it.

Even though the **tamer** ___ was very kind to **Terry** ___ and never hurt him, **Terry** ___ was too afraid even to jump up onto a little step. So the **tamer** ___ put **Terry** ___ back in the cage with the other **tigers** ___ and shook his head as he walked away. "How can we afford to feed a **tiger** ___ who will not perform?" He asked.

Mother and father **tiger** ___ tried to help **Terry** ___ understand how important it was for him to try. "The **people** ___ love to see little **tigers** ___" They said. "It is important that you try to do your best, **Terry** ___." But every time the **tamer** ___ took **Terry** ___ to the **circus** ___ ring, he hid under the step instead of jumping up on it. This was not good.

Terry ___ wanted to do good, but he didn't know how to get over being scared. One day, while **Terry** ___ was watching the **people** ___ who had come to the **circus** ___, he saw a group of boys wearing blue and gold. He didn't know it, but they were the Cub Scouts in Pack ___, on a field trip to the **circus** _____. One little boy seemed very frightened when the group came close to the **tiger** ___ cages. But the other boys told him to be brave and do his best. Soon the Cub was just fine and no longer afraid. **Terry** ___ was amazed that **people** ___ could be afraid just like he was. If that Cub SCOUT could be brave, so could **Terry** ___. The next time the **tamer** ___ took **Terry** ___ into the **circus** ___ ring to practice, **Terry**

___ jumped right up on the step. The **tamer** ___ was so surprised he nearly fell over. He gave **Terry** ___ a big hug. "I am so glad you have become a brave **tiger** ___."

He said. "Now you too can perform for the **people** ___ who come to see the **tigers** ___ at the **circus** ___."

THE BIG TURKEY HUNT

Divide the group into eight smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

PILGRIMWhistle	SQUIRRELChatter, Chatter
TURKEYGobble, Gobble	BEEBuzz Buzz
FISHBubble, Bubble	DUCKQuack, Quack
BEARGrowl, Growl	HUNTAll Sounds

Once upon a time, there was a **PILGRIM** __ who decided to go out to **HUNT** __ for a **TURKEY** __ for his Thanksgiving dinner. As he walked along through the forest, all of a sudden he met a **DUCK** __. He said, "Have you seen the **TURKEY** __? I'm on a big **HUNT** __ for him." "No", said the **DUCK** __ with a sly wink. So the **PILGRIM** __ marched along till all of a sudden he spied a **SQUIRREL** __ playing in the tree tops. "Good day, **SQUIRREL** __, said the **PILGRIM** __. 'Have you seen the **TURKEY** __? I'm on a big **HUNT** __ for him." "No, no," said the **SQUIRREL** __, smiling behind his paw.

As the **PILGRIM** __ crossed the brook, he bent down from the bridge when he saw a **FISH** __ swimming near the surface. "Oh, **FISH** __," said he, "has the **TURKEY** __ been down to the water for a drink today?" "No, not for a long time," said the **FISH** __, diving deep to hide his laughter. The poor **PILGRIM** __ continued down the shady path and suddenly came face to face with a big, brown **BEAR** __. "Hello, **B-BEAR** __," he said, "H-Have you s-seen the **TURKEY** __? I'm on a big **HUNT** __ for Him." "No" said the **BEAR** __, "I don't even know what a **TURKEY** __ is, but he gave a rumbling laugh.

The **PILGRIM** __ was feeling quite depressed by now, for he thought that he would never find the **TURKEY** __. Finally, he saw a **BEE** __ buzzing by, "Stop a minute, **BEE** __," he said. "You fly just about everywhere, Is the **TURKEY** __ near? I'm on a big **HUNT** __ for him." "No," buzzed the **BEE** __, "nowhere around here," and he flew away, buzzing hard to hide his chuckles.

Soon the **PILGRIM** __ saw ahead of him a clump of bushes and small trees. As he neared it, there suddenly rang out or them the most deafening noise you ever heard. It was the most ferocious growl of the **BEAR** __, the loudest buzz of the **BEE** __, the biggest bubbles of the **FISH** __, deepest gobble of the **TURKEY** __. Mr. **TURKEY** __ had hidden himself in the midst or the thicket, and all or his animal friends had gathered together to try to scare the **PILGRIM** __ out of his boots and away from the **TURKEY** __.

But the joke was on him, for guess what?

All the **PILGRIM** __ had wanted to do was invite the **TURKEY** __ to help him eat his bountiful harvest - Thanksgiving Dinner! As the poor misunderstood **PILGRIM** __ let out a very loud yell and took off for home, all heard him exclaim as he went out of sight, "That's the last **HUNT** __ I'll go on, so good night, good night!".

THE COWBOY STORY

Form a large circle with the boys and you assign them a character, there can be 1 or more of each character. As you are telling the story the boy run on the outside of the circle saying what their character says until they reach the spot they started out at. The boys repeat doing this every time until the story is done

THE COWBOY	Yippee	OLD CHIEF WOODWILLOW:	..KI YI
"EMMA" THE SNAKE	Rattle Rattle	SITTING BULL	Hee Haw
TIMBER WOLF:	Wolf Whistle	SHERIFF	Bang Bang
OLD PAINTBRUSH	Slap hands on knees to make a galloping sound		
DEPUTY SHERIFF	He Went that-a-way		

Once upon a time there was a **COWBOY**... who went off into the Mojave desert riding his horse **OLD PAINTBRUSH**...Far off in the distance he could hear the **TIMBER WOLF**.....**THE COWBOY**... made camp and went to sleep, first making sure his horse, **OLD PAINTBRUSH**.... was secure.

Now, creeping along the desert, came **CHIEF WOODWILLOW**... riding his mule **SITTING BULL**... However he know nothing about the **SHERIFF**...and his **DEPUTY SHERIFF** In his pocket **CHIEF WOODWILLOW**...had a trained rattlesnake named **EMMA**.... This rattle snake, **EMMA**...was trained to creep up and bite the **COWBOY**....and his horse**OLD PAINTBRUSH**.... While **CHIEF WOODWILLOW**...crept up. The **horse OLD PAINTBRUSH**...was afraid, the **TIMBER WOLF**... howled, the **COWBOY**...snored and **SITTING BULL**, the mule...was eating cactus. In the meantime the **SHERIFF**... and his **DEPUTY**... were already to capture old **CHIEF WOODWILLOW**...Just as **EMMA**.. was about to bite the **COWBOY**... and his horse **OLD PAINTBRUSH**...the **SHERIFF**...and his **DEPUTY**...sprang the trap. "Halt, you are my prisoner" shouted the **SHERIFF**...and his **DEPUTY**..The **COWBOY**...woke up and mounted his horse **OLD PAINTBRUSH**... This frightened the **TIMBER WOLF**...and also **EMMA**... Away went **OLD CHIEF WOODWILLOW**...on his faithful mule, **SITTING BULL**... and away went, in pursuit, the **SHERIFF**...his **DEPUTY**... the **COWBOY**...and his horse **OLD PAINTBRUSH**..**OLD CHIEF WOODWILLOW**...led them into a blind canyon, so that was the last that anyone ever heard of the **COWBOY**...his horse **OLD PAINTBRUSH**...**EMMA**, the **TIMBER WOLF**... **SITTING BULL**... the **SHERIFF**... and his **DEPUTY**...!

THE FAIR MAIDEN'S PLIGHT

Source: 1990 WLACC Pow Wow Book

Divide the group into four smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

KNIGHT/S.....“Clankety-clank”

MAIDEN /S.....“Help, help”

MEAN KING.....“Gr-r-r@”

DRAGON“Roar-r-r-r-r-r-r”

Back in the days of bold **KNIGHTS** ___ and fair **MAIDEN** ___S there lived a **MEAN KING** ___ with his daughter, who was indeed the most beautiful **MAIDEN** ___ in all the land. All those who passed by their castle would see this fair **MAIDEN** ___ sitting by the hour in the window longing to be set free.

It was told about the land that this fair **MAIDEN** ___ had a curse put on her by a wicked witch, that if a **DRAGON** ___ which lived in the woods close by, were to look upon her, she would suddenly become the most ugly **MAIDEN** ___ who ever lived. That is why the **MEAN KING** ___ kept her locked within the castle.

Of course, after hearing this, all the brave **KNIGHTS** ___ for miles around came to that part of the land, hoping to kill the terrible **DRAGON** ___ and thus save the fair **MAIDEN** ___ from a terrible fate. Night and day the brave young **KNIGHTS** ___ searched for that terrible **DRAGON** ___. Each one hoped to save the fair **MAIDEN** ___ and take her away from the castle of the **MEAN KING** ___.

One day there came a gallant **KNIGHT** ___ who was much wiser than all the rest. He decided that since the **DRAGON** ___ was nowhere to be found that maybe there was another reason why the **MAIDEN** ___ didn't come out. He rode his horse as swiftly as he could and charged at full speed right through the door of the castle, sending debris and rubble flying in all directions.

It seems the **MAIDEN** ___ couldn't find the door because the castle was such a mess, and that is why she hadn't come out.

The brave young **KNIGHT** ___ bounded up the stairs and carried his fair **MAIDEN** ___ down and put her on his horse. They rode away from the castle of the **MEAN KING** ___ and left the other **KNIGHTS** ___ still searching for the terrible **DRAGON** ___ which didn't even exist!

THE FIRE OF THE DRAGON

Source 1992 WLACC Pow Wow Book

Divide the group into six smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

ORION "Char-r-r-ge"
PEGASUS "Nei-i-i-gh"
BIG DIPPER "DRIP - DRIP"

LITTLE DIPPER "drip - drip"
DRAGON "Fire & Brimstone"
MILKY WAY "Moooo"

On a clear night in the winter months, you can look up in the sky and see something happening, if you use your imagination. We are going to do just that tonight. Pay attention now, so you won't miss any of the story.

Once upon a time, on a very dark night, a great hunter named **ORION** ___ started out to hunt a **DRAGON** ___. Now everyone knows that a **DRAGON** ___ can set almost anything on fire and **ORION** ___ knew this, so he took along with him the **BIG DIPPER** ___ and the **LITTLE DIPPER** ___ and the **MILKY WAY** ___.

As he mounted his horse, **PEGASUS** ___, he spilled the **MILKY WAY** ___ and had to dismount and refill the **BIG DIPPER** ___ and the **LITTLE DIPPER** ___. Once again he mounted **PEGASUS** ___ and away they flew, because **PEGASUS** ___ had wings and could fly through the sky. "Now to find the **DRAGON** ___," thought **ORION** ___. "He must be around here somewhere," and just then he saw him. He was really hard to miss as the **DRAGON** ___ was up to his old trick of breathing fire just to scare people.

"Whoa, **PEGASUS** ___," said **ORION** ___. "We must sneak up on him or he'll burn us up before we can put out his fire." **PEGASUS** ___ stopped and **ORION** ___ got off and took with him the **BIG DIPPER** ___ and the **LITTLE DIPPER** ___ - Very carefully, **ORION** ___ made his way toward the **DRAGON** ___, then just as he was about to pour the **MILKY WAY** ___ from the **BIG DIPPER** ___ and the **LITTLE DIPPER** ___ on him, the **DRAGON** ___ turned and saw him and started spouting dreadful fire at him

When **PEGASUS** ___ saw what was happening, he flew over the **DRAGON** ___, beating his wings. At the same time, **ORION** ___ threw the **MILKY WAY** ___ from the **BIG DIPPER** ___ and the **LITTLE DIPPER** ___ on him and put out his fire. The **DRAGON** ___, with his fire out, turned and fled into the darkness and to this day he will only appear in the daylight. Today he is known to us as the sun.

THE GADABOUTS

Divide the group into five smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read pause for the group to make the appropriate response.

GADABOUT/S "Away We Go"

CAR "Bump, bump"

PLANE "Zoo-oo-oom"

TRAIN..... "Rumble, Rumble"

HORSEBACK..... "Clip-clop, Clip-clop"

I'm going to tell you a story about a family called the **GADABOUTS** __. They got that nickname because they were always going places and doing things. They really believed "Variety is the spice of life".

One Summer the **GADABOUT** __ family decided they would explore as much of the United States as they could since they felt that their home was just too dull. So they started out for a summer of 'travel. While touring the country, they traveled by **CAR** __, seeing many beautiful sights. Then they took a little excursion by **TRAIN** __. Still wanting-more variety, the **GADABOUTS** __ decided to explore some back country on **HORSEBACK** __, and they even included in their travels, a flight on a **PLANE** __ to visit those faraway states of Alaska and Hawaii.

They saw the country from one end to the other and enjoyed the many sights. When the summer was over, the **GADABOUTS** __ returned home very tired but with many wonderful memories of their travels by **CAR** __, their journey on **HORSEBACK** __, their trips by **PLANE** __ and also their excursion on the **TRAIN** __. When school started in the fall, one day in the class room, the teacher asked little Johnny **GADABOUT** __ of all his travels that summer which trip was his favorite. Through sleepy eyes, Johnny looked up and yawned, saying, "My favorite trip is the one into Slumber Land". The class all laughed as Johnny's head dropped down and he dozed off to sleep.

One lesson that the **GADABOUT** __ family learned was that even though variety is the spice of life, "Be it ever so humble (or dull) there's NO place like home!" came running. **CALVIN** __ and the **DOGS** __ had to run for their lives. The **DOGS** __ pulled the **SLED** __ at top speed as **CALVIN** __ hung on tight. The **POLAR BEAR** __ was right behind them. **CALVIN** __ could feel the **POLAR BEAR's** __ hot breath on the back of his neck. Just as the **POLAR BEAR** __ was about to snatch **CALVIN** __ from the **SLED** __, the **DOGS** __ put on a burst of speed and they all escaped in a flurry of **SNOW** __, leaving the **POLAR BEAR** __ far behind.

They did not stop again. On through the **SNOW** __ sped **CALVIN** __ the **SLED** __ and the **DOGS** __. Soon they reached their destination and were welcomed by throngs of thankful people.

"**CALVIN** __ **CALVIN** __". Someone was shaking **CALVIN** __, the Super Cub Scout. "Did you fall asleep? Thanks for bringing the refreshments to the Pack Meeting." It was

CALVIN's ___ Den Leader. "No problem," replied **CALVIN** ___ as the **DOGS** ___, **SLED** ___, **SNOW** ___, and the **POLAR BEAR** ___ faded into imagination.

THE HOUSE WHERE SANTA CLAUS LIVES

Read the story. After each of the words is read pause for the group to make the appropriate response.

HOUSE	Hands over head in an inverted V
SHED	Hands in front of chest in inverted V
REINDEER	One hand, palm out, at each side of head
PACK	Both hands over right shoulder as if carrying load
LITTLE GIRLS	All girls, young and old, stand up
LITTLE BOYS	All boys, young and old, stand up
BOX	Shoe dimensions - length & width - with hands
DOLL	Both hands at right side of head with head slightly bent
LION	Extend both hands and give a loud growl
SOLDIER	Gives a salute
TRAIN	Make figure 8 with right hand
SANTA CLAUS	Pat stomach with both hands and say Ho-Ho-Ho
SLED	Extend hands in front like runners

This is the **HOUSE** __ where **SANTA CLAUS** __ lives.

This is the **SHED** __ behind the **HOUSE** __ where **SANTA CLAUS** __ lives.

These are the **REINDEER** __ that pull the sled that is kept in the **SHED** __ behind the **HOUSE** __ there **SANTA CLAUS** __ lives.

This is old **SANTA CLAUS** __ who guides the **REINDEER** __ that pull the **SLED** __ that is kept in the **SHED** __ behind the **HOUSE** __ where **SANTA CLAUS** __ lives.

This is the **PACK** __ all filled with toys for **GOOD LITTLE GIRLS** __ and good **LITTLE BOYS** __ that is carried by old **SANTA CLAUS** __ who guides the **REINDEER** __ that pull the **SLED** __ that is kept in the **SHED** __ behind the **HOUSE** __ where **SANTA CLAUS** __ lives.

This is the **DOLL** __ that is in the **BOX** __ that is in the sack all filled with toys for good **LITTLE GIRLS** __ and good **LITTLE BOYS** __ that is carried by old **SANTA CLAUS** __ who guides the **REINDEER** __ that pull the **SLED** __ that is kept in the **SHED** __ behind the **HOUSE** __ where **SANTA CLAUS** __ lives.

This is the **LION** __ that frightened the **DOLL** __ that is in the **BOX** __ that is in the **PACK** __ all filled with toys for good **LITTLE GIRLS** __ and good **LITTLE BOYS** __ that is carried by old **SANTA CLAUS** __ who guides the **REINDEER** __ that pull the **SLED** __ that is kept in the **SHED** __ behind the **HOUSE** __ where **SANTA CLAUS** __ lives.

This is the **Soldier** __ that that shot the **LION** __ that frightened the boll that is in the **BOX** __ that is in that is in the **PACK** __ all filled with toys for good **LITTLE GIRLS** __ and good **LITTLE BOYS** __ that was carried by old **SANTA CLAUS** __ who guides the **REINDEER** __

that pull the **SLED** __ that is kept in the **SHED** __ behind the **HOUSE** __ where **SANTA CLAUS** __ lives.

This is the **TRAIN** __ that runs on a track and carries the **Soldier** __ forward and back, who shot the **LION** __ -- that frightened the **DOLL** __ that was in the **BOX** __ that that was in the **PACK** __ all filled with toys for good **LITTLE GIRLS** __ and good **LITTLE BOYS** __ that was carried by old **SANTA CLAUS** __ who guides the **REINDEER** __ that pull the **SLED** __ that is kept in the **SHED** __ behind the **HOUSE** __ where **SANTA CLAUS** __ lives.

THE PIRATE VOYAGE

Divide the group into six smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

PIRATE/S.....'Brave and daring'
BLUEBEARDStroke beard and sag, 'Walk the plank!'
FORT ROYALStand up and sag, 'Land Viol'
SHIP.....'Jolly Roger'
SPANISH GALLEON.....'Watch out!'
SAILING or SAILS.....'Oh.. my aching back!'

Long, long ago before any of you were born, on a distant island called Tortuga, there lived a brave and daring group of people know as **PIRATES** _____. These **PIRATES** _____ were noted for their ability as seamen and **SAILING** _____ their **SHIPS** _____.

One day the **PIRATES** _____ led by **BLUEBEARD** _____, decided to set out on a perilous journey to find a new home in **FORT ROYAL** _____. The **PIRATES** _____ loaded their **SHIP** _____ with supplies and started **SAILING** _____ toward **FORT ROYAL** _____.

For many days and nights, the **SHIP** _____ rolled and pitched through the stormy waters. Great **SPANISH GALLEONS** _____ sailed dangerously close to the **PIRATE** _____ **SHIP** _____. Each time **BLUEBEARD** _____ daringly steered his little bond of **PIRATES** _____ post the lumbering **SPANISH GALLEONS** _____. Working the **SAILS** _____ fast and furiously, they managed to keep the **PIRATE** _____ **SHIP** _____ upright.

Finally, after weeks of **SAILING** _____ through the stormy seas and post all those treacherous **SPANISH GALLEONS** _____, the daring **PIRATES** _____ led by **BLUEBEARD** _____, in their **PIRATE** _____ **SHIP** _____ sighted **FORT ROYAL** _____. With great joy, the **PIRATES** _____ continued **SAILING** _____ until they heaved to on the shores of **FORT ROYAL** _____.

“No more **SPANISH GALLEONS** _____!’ cheered **BLUEBEARD** _____.”

“No more **SAILING** _____!’ cheered the **PIRATES** _____.”

“No more **PIRATES** _____!’ cheered the **SHIP** _____.”

Everyone was happy to be in **FORT ROYAL** _____. And that is the story of how **BLUEBEARD** _____ and the **PIRATES** _____ settled **FORT ROYAL** _____.

TORTOISE AND THE HARE

Tortoise: "How slow can you go"

Hare: "Faster than a speeding bullet"

Mother Nature: "Hi, Mom"

Race: "Who's the winner?"

Once upon a time, **MOTHER NATURE** decided to hold a **RACE** between some of the creatures in her kingdom. **MOTHER NATURE** sent invitations to the **RACE** to all the animals, but only two animals accepted her invitation. The **HARE**, one of the swiftest of animals and the **TORTOISE**, one of the slowest. Although she didn't want to, **MOTHER NATURE** knew she had to go ahead and hold the **RACE** since she had sold the television rights to the FBC (Fairytale Broadcasting Corporation.)

In order to keep the **RACE** interesting, **MOTHER NATURE** devised a magical machine that would duplicate the **TORTOISE** each time he passed through it. With several identical **TORTOISES** placed at certain points along the **RACE**, the **HARE** could be beaten. **MOTHER NATURE** started the **RACE** and the **HARE** jumped to an early lead, only to go around a curve to see the **TORTOISE** in front of him. The **HARE** shook his head in disbelief. He quickened his pace and passed the **TORTOISE**. A little further in the **RACE** the **HARE** topped a hill, and there to his surprise was the **TORTOISE** ahead of him again. The **HARE** was beginning to suspect **MOTHER NATURE** had rigged the race.

All of a sudden, the **HARE** caught sight of **MOTHER NATURE**'s magical duplication machine, The **HARE** hopped over to the machine and read the instructions. He pushed a button and jumped into the machine, expecting to be divided into a number of identical **HARES**. But nothing happened. He pushed the button again, but nothing happened. Finally, frustrated, the **HARE** decided to rejoin the **RACE**. However, by that time, several of the **TORTOISES** had already crossed the finish line and had been awarded **MOTHER NATURE**'s trophy. The moral of the story is: "You can split **TORTOISES**, but you can't split **HARES**."

WHY SANTA HAS A BEARD

Divide the group into four smaller groups and assign each group one of the words listed below. Read the story. After each of the words is read, pause for the group to make the appropriate response.

SANTA (hold hands on stomach while saying "HO-HO-HO")
NORTH POLE (fold arms, hugging self tightly while saying "BRR-R-R-R")
SLEIGH (wave right arm across front of body while saying "SWOOSH -H-H")
WORKSHOP .. (hold hands over ears while saying "BANG, BANG, CLATTER, CLATTER")

You've all heard many stories about **SANTA** ___ and his **WORKSHOP** ___ at the **NORTH POLE** ___. You have also heard stories about his **SLEIGH** ___ and reindeer. But there is a story about **SANTA** ___ that very few people know, so if you will listen very closely, I'll tell you about how **SANTA** ___ decided to grow a beard.

As you know, the weather is very, very cold at the **NORTH POLE** ___ where **SANTA** ___ has his **WORKSHOP** ___. He works very hard throughout the year with his little elves, making toys for his Christmas Eve visit. Like everyone else, **SANTA** ___ needs relaxation, and a chance to get away from it all. His way to relax was to take a leisurely ride in his **SLEIGH** ___.

With such cold weather at the **NORTH POLE** ___, **SANTA** ___ always had to bundle up tightly before taking a **SLEIGH** ___ ride. Once he forgot to bundle up as tightly as usual and he failed to wrap his heavy wool scarf around his face as he went **SLEIGH** ___ riding. When **SANTA** ___ got back from his ride and walked into the **WORKSHOP** ___ where Mrs. Claus and the elves were happily working, he had the most beautiful white icicles hanging down the sides of his face and chin, just like a beard.

When Mrs. Claus looked up and saw him, she squealed with delight, "Why, **SANTA** ___ you look absolutely marvelous with your sparkling white icicle beard". Well, when **SANTA** ___ saw how delighted his wife was, he was very flattered and decided right then and there to grow a long, flowing white beard and mustache. And that is what he did!

By doing this, **SANTA** ___ caused two things to happen. He made himself so handsome that whenever Mrs. Claus passed by him in the **NORTH POLE** ___ **WORKSHOP** ___, she gave him a big smile. This made **SANTA** ___ blush so much, that to this day, he is still blushing. That's why his cheeks always look rosy. And now he doesn't have to wrap a scarf around his face when he goes **SLEIGH** ___ riding at the **NORTH POLE** ___. Mrs. Claus has even started going on **SLEIGH** ___ rides with **SANTA** ___ because she is so happy that he grew his beard.